



# What is Matlab ?

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- MATLAB is very popular in the academic sector
- It provides built-in functions for manipulating vectors and matrices.
- Other emerging tool (Python that is open-source)
- There are lot of online resources for quick tutorials or references of built-in functions :
  - <http://www.mathworks.com/help/matlab/functionlist.html>
- A Matlab script (e.g. Myscript.m) is a text file containing lines of commands
- You run the script by typing "Myscript" at the MATLAB command prompt, MATLAB then executes each line one at a time exactly as written into the command line. Lines beginning with % are treated by MATLAB as comments and are ignored.
- A script can be written with any text editor, but MATLAB has a built-in m-file editor.

T<sub>0</sub>



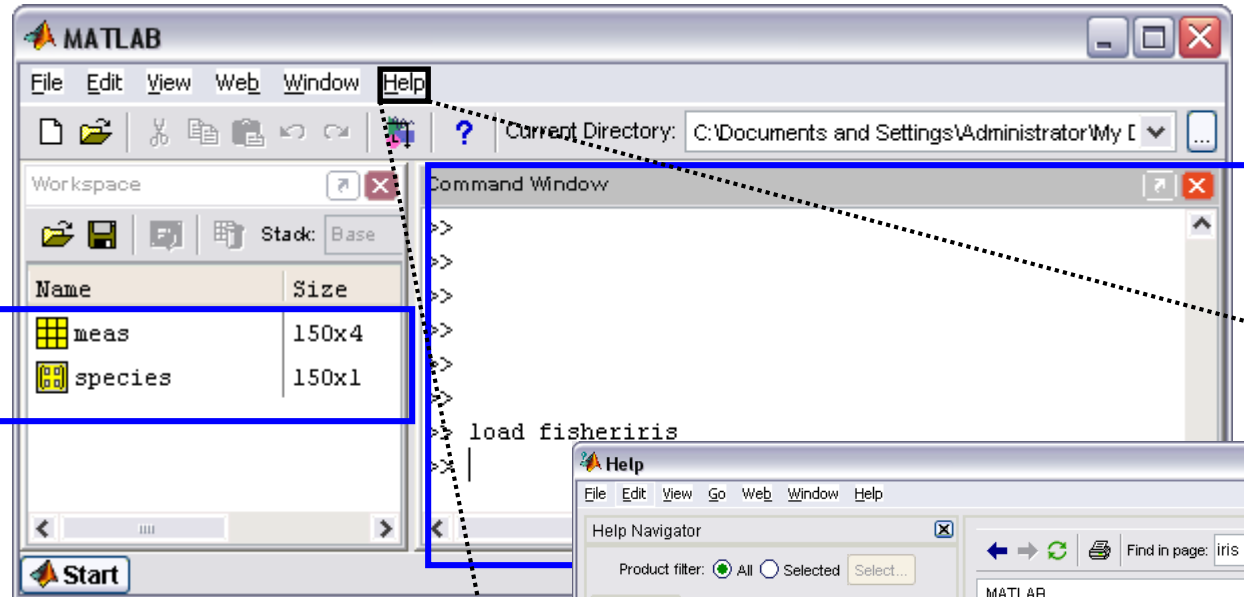
# Starting

---

- **Dos/Unix like directory navigation**
- **Commands like:**
  - cd
  - pwd
  - mkdir
- **For navigation it is easier to just copy/paste the path from explorer**  
**E.g.:**  
**cd 'c:\myscripts\'**

T<sub>0</sub>

# Matlab GUI



## Command Window:

- type commands
- load scripts

## Workspace:

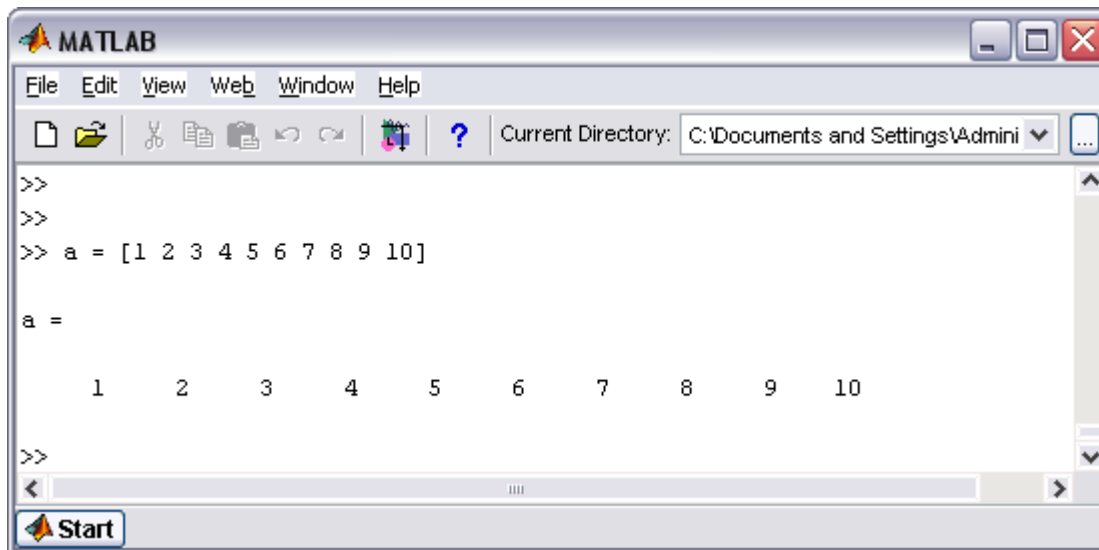
Loaded Variables/Types/Size

Help is useful to look at all functions

# Matlab is arrays

- Manipulation of arrays is **faster** than regular manipulation with for-loops

```
a = [1 2 3 4 5 6 7 9 10] % define an array
```



# Accessing 1D arrays

```
>> a(1)
```

```
ans =
```

```
0
```

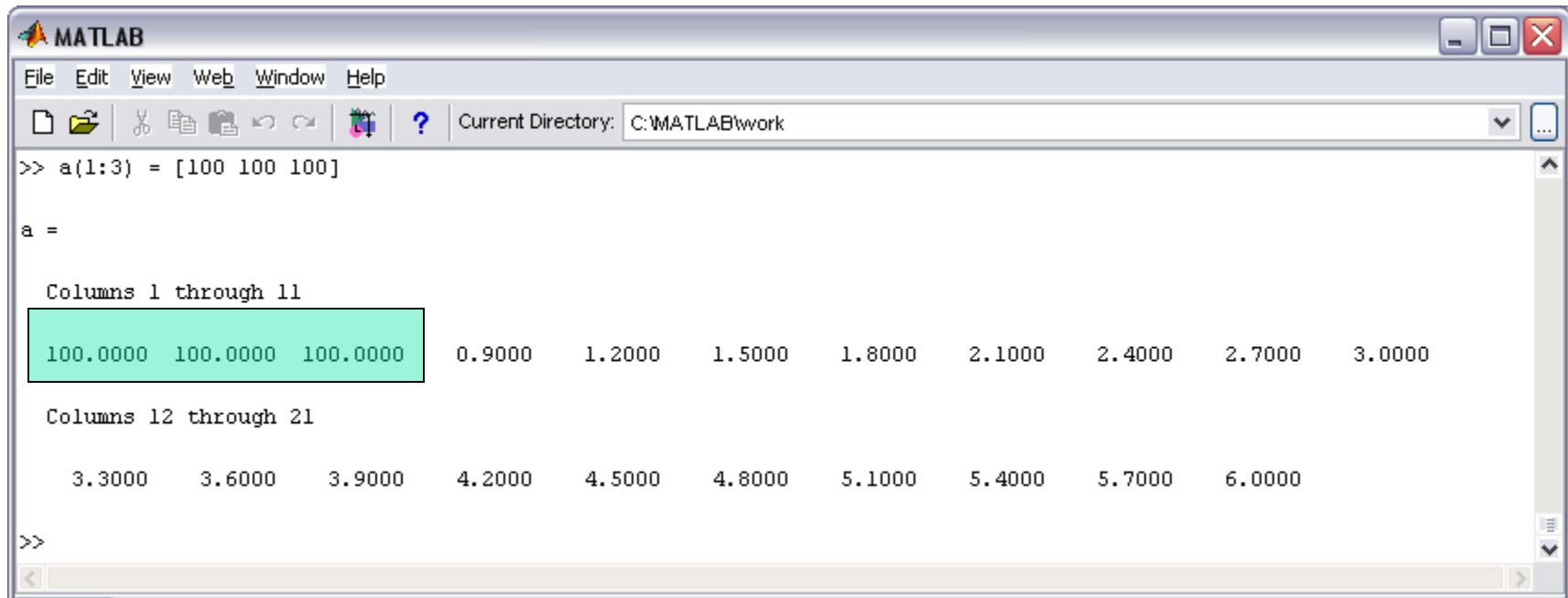
```
>> a(1:3)
```

```
ans =
```

```
0    0.3000    0.6000
```

```
>> a(1) = 100
```

```
>> a(1:3) = [100 100 100]
```



A screenshot of the MATLAB Command Window. The title bar says 'MATLAB'. The menu bar includes 'File', 'Edit', 'View', 'Web', 'Window', and 'Help'. The toolbar contains icons for file operations and a search icon. The 'Current Directory' is set to 'C:\MATLAB\work'. The command prompt shows the execution of `>> a(1:3) = [100 100 100]`. The output displays the variable `a` as a 1x11 array. The first three elements are highlighted in a light blue box. The array values are: 100.0000, 100.0000, 100.0000, 0.9000, 1.2000, 1.5000, 1.8000, 2.1000, 2.4000, 2.7000, 3.0000.

```
>> a(1:3) = [100 100 100]
```

```
a =
```

```
Columns 1 through 11
```

```
100.0000  100.0000  100.0000  0.9000  1.2000  1.5000  1.8000  2.1000  2.4000  2.7000  3.0000
```

```
Columns 12 through 21
```

```
3.3000  3.6000  3.9000  4.2000  4.5000  4.8000  5.1000  5.4000  5.7000  6.0000
```

```
>>
```

# Accessing 2D arrays

- 2D arrays can be accessed by columns or rows

```
>> a = [1 2 3; 4 5 6]  
a =
```

```
     1     2     3  
     4     5     6
```

```
>> a(2,2)
```

```
ans =
```

```
     5
```

```
>> a(1,:) 
```

```
ans =
```

```
     1     2     3
```

```
>> a(:,1)
```

```
ans =
```

```
     1  
     4
```

Row-wise access

Column-wise access



# Computation is by column

---

```
>> a = [1 2 3; 3 2 1]
```

```
a =
```

|   |   |   |
|---|---|---|
| 1 | 2 | 3 |
| 3 | 2 | 1 |

```
>> mean(a)
```

```
ans =
```

|        |        |        |
|--------|--------|--------|
| 2.0000 | 2.0000 | 2.0000 |
|--------|--------|--------|

```
>> max(a)
```

```
ans =
```

|   |   |   |
|---|---|---|
| 3 | 2 | 3 |
|---|---|---|

```
>> sort(a)
```

```
ans =
```

|   |   |   |
|---|---|---|
| 1 | 2 | 1 |
| 3 | 2 | 3 |

# Concatenation is by column or row

```
>> a = [1 2 3];  
>> b = [4 5 6];  
>> c = [a b]
```

Row next to row

c =

|   |   |   |   |   |   |
|---|---|---|---|---|---|
| 1 | 2 | 3 | 4 | 5 | 6 |
|---|---|---|---|---|---|

```
>> a = [1;2];  
>> b = [3;4];  
>> c = [a b]  
c =
```

Column next to column

|   |   |
|---|---|
| 1 | 3 |
| 2 | 4 |

```
>> a = [1 2 3];  
>> b = [4 5 6];  
>> c = [a; b]
```

Row below row

c =

|   |   |   |
|---|---|---|
| 1 | 2 | 3 |
| 4 | 5 | 6 |

```
>> a = [1;2];  
>> b = [3;4];  
>> c = [a; b]  
c =
```

Column below column

|   |
|---|
| 1 |
| 2 |
| 3 |
| 4 |

# Initializing arrays

- Create array of ones [**ones**]

```
>> a = ones(1,3)
a =

     1     1     1

>> a = ones(1,3)*inf
a =

   Inf   Inf   Inf
```

```
>> a = ones(2,2)*5;
a =

     5     5
     5     5
```

- Create array of zeroes [**zeros**]

- Good for initializing arrays

```
>> a = zeros(1,4)
a =

     0     0     0     0
```

```
>> a = zeros(3,1) + [1 2 3]'
a =

     1
     2
     3
```

# Reshaping and resizing arrays

- Changing the array shape [[reshape](#)]
  - (eg, for easier column-wise computation)

```
>> a = [1 2 3 4 5 6]'; % make it into a column
>> reshape(a,2,3)

ans =

     1     3     5
     2     4     6
```

[reshape\(X,\[M,N\]\):](#)  
[M,N] matrix of  
columnwise version  
of X

- Replicating an array [[repmat](#)]

```
>> a = [1 2 3];
>> repmat(a,1,2)

ans =     1     2     3     1     2     3

>> repmat(a,2,1)

ans =

     1     2     3
     1     2     3
```

[repmat\(X,\[M,N\]\):](#)  
make [M,N] tiles of X

# Useful functions to work with arrays (I)

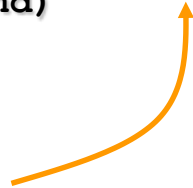
- Last element of array [`end`]

```
>> a = [1 3 2 5];
```

```
>> a(end)
```

```
ans =
```

5



```
>> a = [1 3 2 5];
```

```
>> a(end-1)
```

```
ans =
```

2



- Length of array [`length`]

```
>> length(a)
```

```
ans =
```

4

Length = 4

a =



- Dimensions of array [`size`]

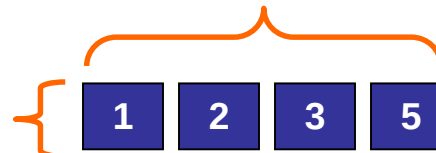
```
>> [rows, columns] = size(a)
```

```
rows = 1
```

```
columns = 4
```

columns = 4

rows = 1



# Useful functions to work with arrays (II)

- Find a specific element [`find`] \*\*

```
>> a = [1 3 2 5 10 5 2 3];  
>> b = find(a==2)
```

b =

3      7

- Sorting [`sort`] \*\*\*

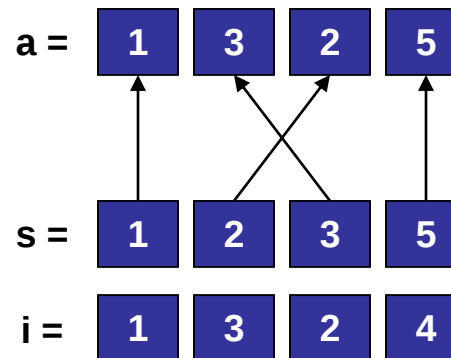
```
>> a = [1 3 2 5];  
>> [s,i]=sort(a)
```

s =

1      2      3      5

i =

1      3      2      4



Indicates the index  
where the element  
came from



## Some operators must be handled with care:

---

Some operators must be handled with care:

$A = \begin{bmatrix} 1 & 2 \\ 4 & 5 \end{bmatrix}$

$B = A * A$  prints

|    |    |
|----|----|
| 9  | 12 |
| 24 | 33 |

$B = A .* A$  prints

|    |    |
|----|----|
| 1  | 4  |
| 16 | 25 |



## Sub-matrixes

---

A matrix can be indexed using another matrix, to produce a subset of its elements:

$a = [100 \ 200 \ 300 \ 400 \ 500 \ 600 \ 700]$        $b = [3 \ 5 \ 6]$

$c = a(b)$ :

To get a subsection of a matrix, we can produce the index matrix with the colon operator:

$a(2:5)$

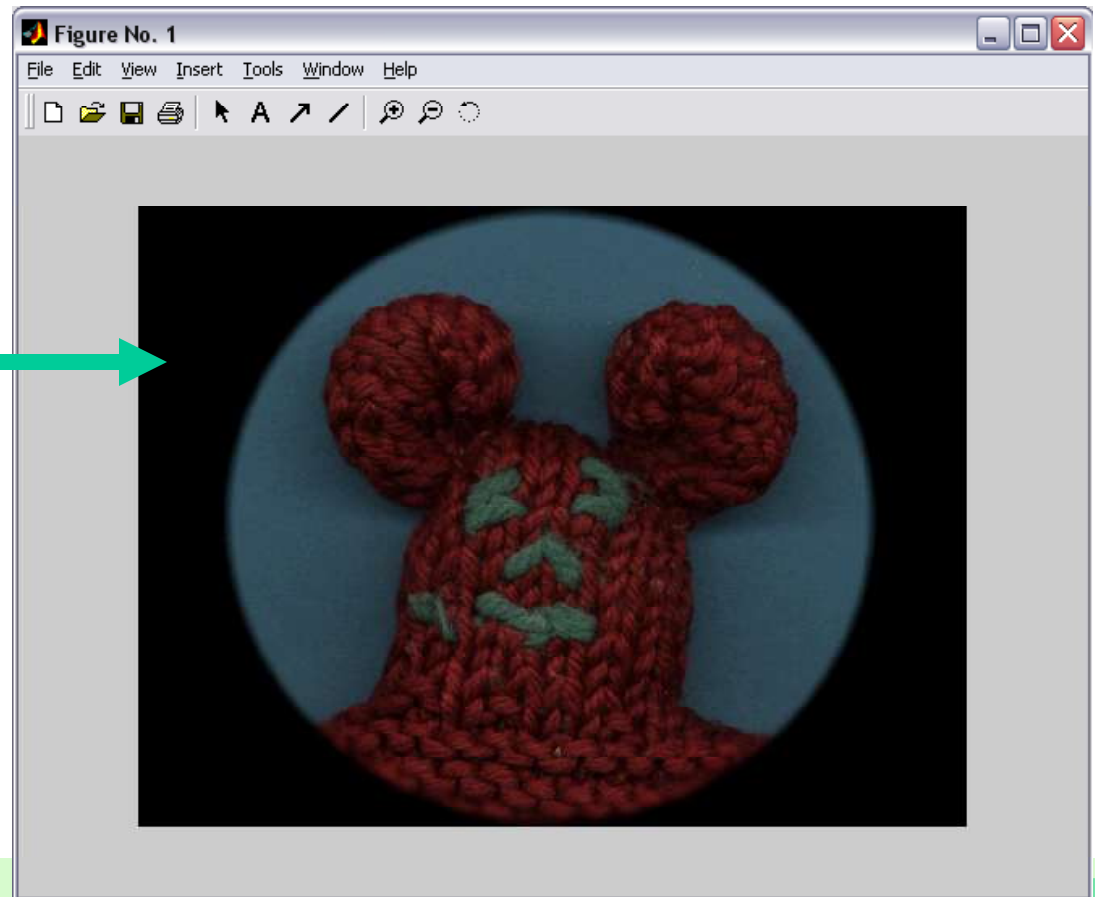
prints

$ans = 200 \ 300 \ 400 \ 500$

- This works in 2-D as well, e.g.  $c(2:3, 1:2)$  produces a 2 x 2 submatrix.
- The rows and columns of the submatrix are renumbered.

# Images can be treated as matrix

Loading an image:  
`a = imread('picture.jpg');`  
`imshow(a);`





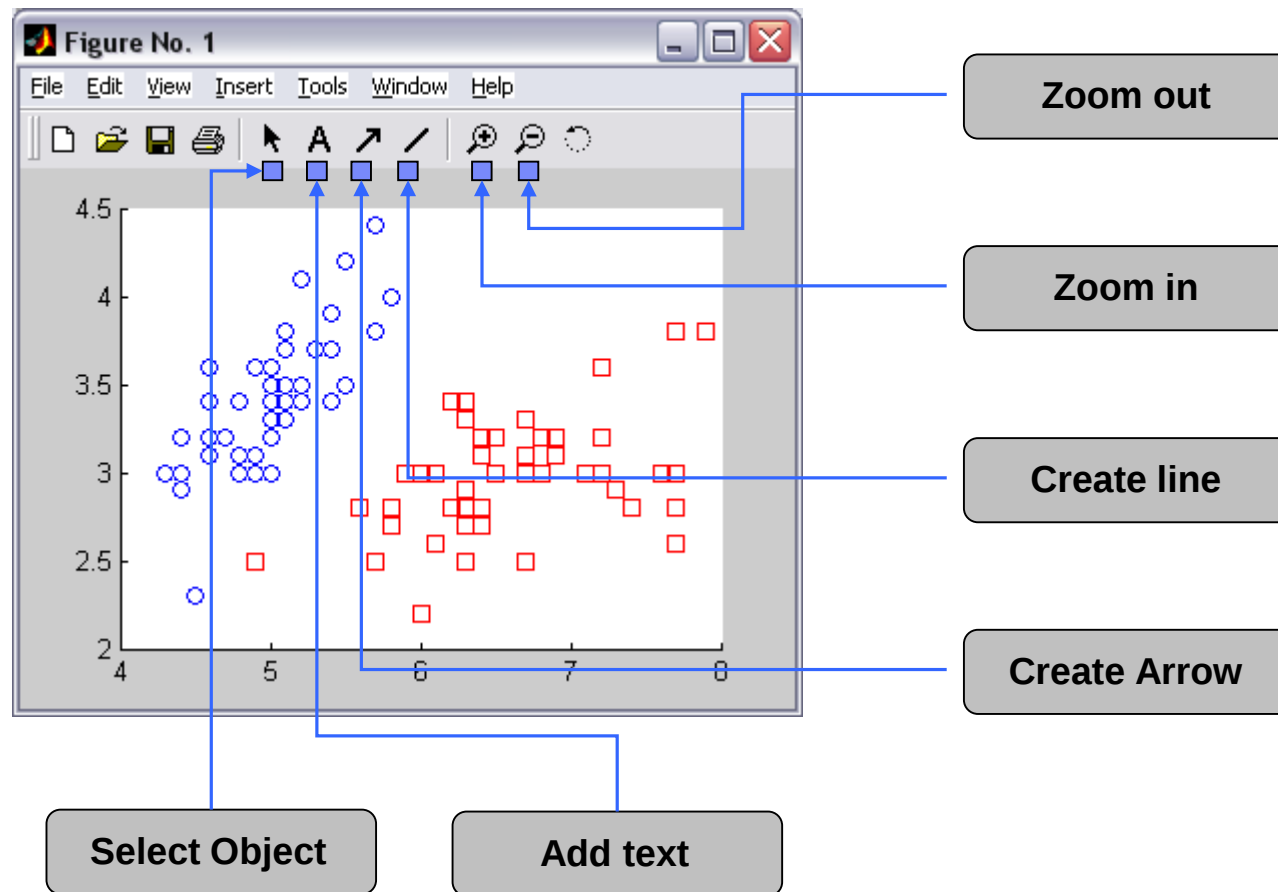
# Plotting

- Commands covered: plot, xlabel, ylabel, title grid, axis, stem, subplot
- *`xlabel('time (sec)'); ylabel('step response'); title('My Plot');`*

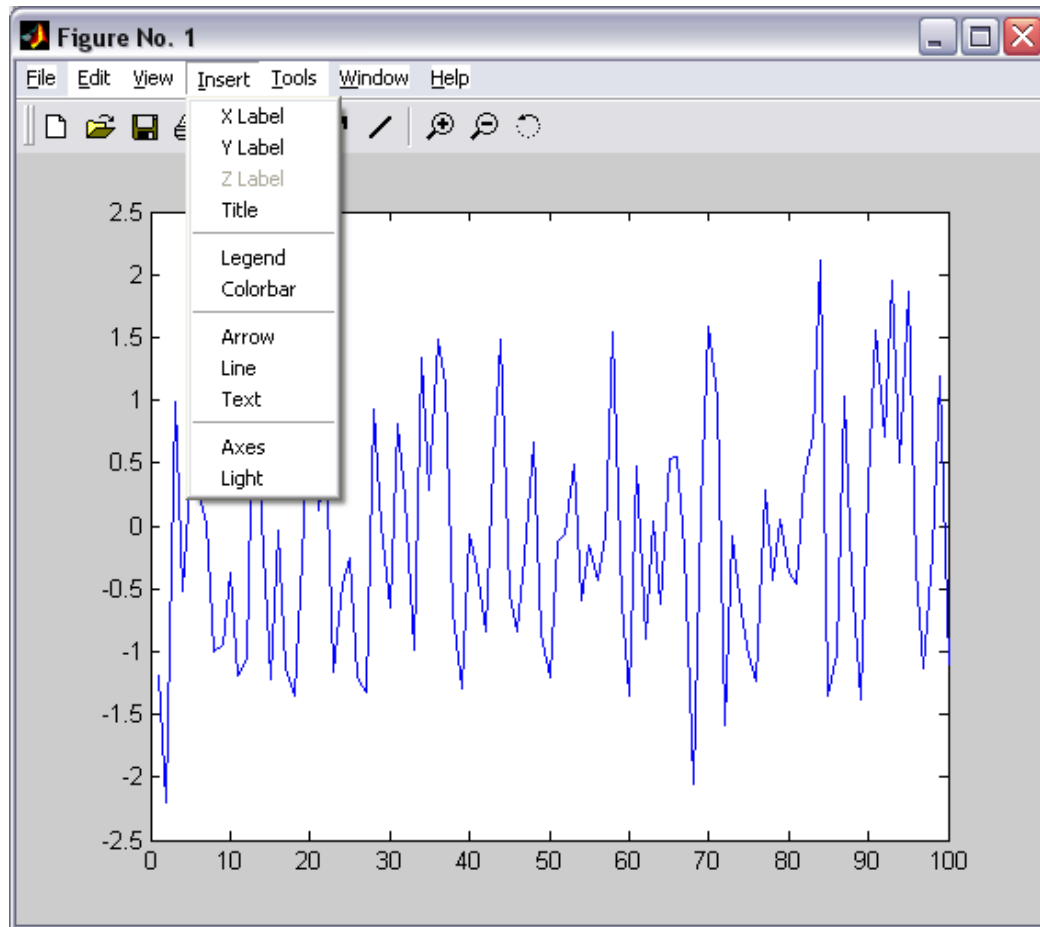
Eg: To plot more than one graph on the screen, use the command subplot(mnp) which partitions the screen into an m×n grid where p determines the position of the particular graph counting the upper left corner as p=1. For example,

- `subplot(211),semilogx(w,magdb);`
- `subplot(212),semilogx(w,phase);`

# Modifying plots



# Changing plots as visualization



- ***Add titles***
- ***Add labels on axis***
- ***Change tick labels***
- ***Add grids to axis***
- ***Change color of line***
- ***Change thickness/ Linestyle***
- ***etc***

# Example (I)

The image shows a software window titled "Figure No. 1" with a menu bar (File, Edit, View, Insert, Tools, Window, Help) and a toolbar. The main area displays a line graph with a blue line and black square markers. The x-axis ranges from 0 to 100, and the y-axis ranges from -2.5 to 2.5. A right-click context menu is open over the graph, with options: Cut, Copy, Paste, Clear, Line Width, Line Style, Color..., and Properties... (highlighted). An orange arrow points from the "Properties..." option to the "Property Editor - Line" dialog box. Another orange arrow points from a point on the graph (labeled 'C') to the "Line color" dropdown in the dialog. A red text label "Change color and width of a line" with two arrows points to the "Line width" and "Line color" fields in the dialog. The dialog box has tabs for "Data", "Style", and "Info". The "Style" tab is active, showing "Line Properties" (Line style: Solid line (-), Line width: 1.5, Line color: Red) and "Marker Properties" (Style: No marker (none), Size: 6.0, Edge color: Inherited (auto), Face color: No color (none)). An "Example" section shows a red line. At the bottom are "OK", "Cancel", "Apply", and "Help" buttons, with a checked "Immediate apply" checkbox.

**Figure No. 1**

File Edit View Insert Tools Window Help

2.5  
2  
1.5  
1  
0.5  
0  
-0.5  
-1  
-1.5  
-2  
-2.5

0 10 20 30 40 50 60 70 80 90 100

**Property Editor - Line**

Edit Properties for: line:

Data Style Info

**Line Properties**

Line style: Solid line (-)

Line width: 1.5

Line color: Red Custom color...

**Marker Properties**

Style: No marker (none)

Size: 6.0

Edge color: Inherited (auto) Custom color...

Face color: No color (none) Custom color...

**Example**

OK Cancel Apply Help

☒ Immediate apply

**Change color and width of a line**

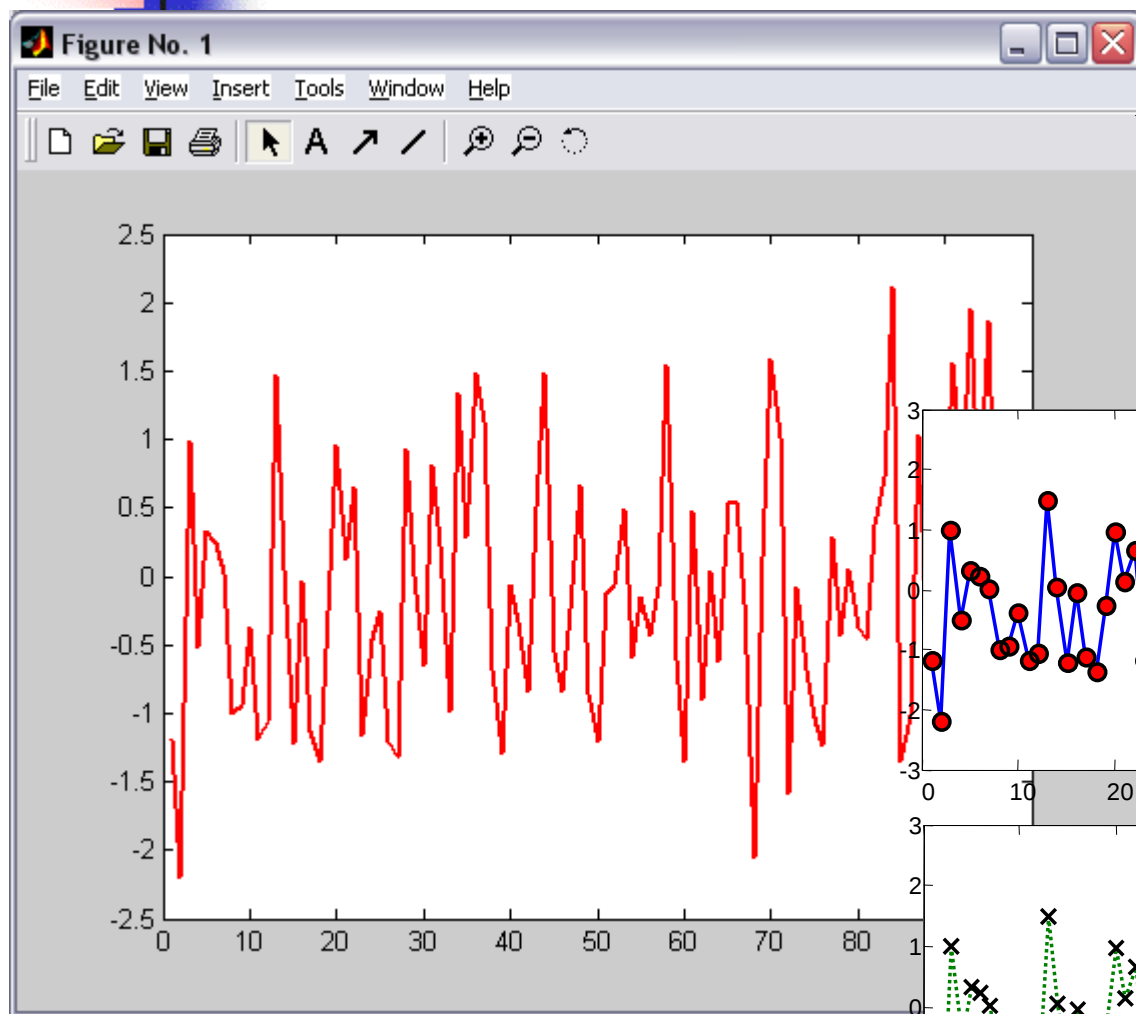
**Right click**

**A**

**B**

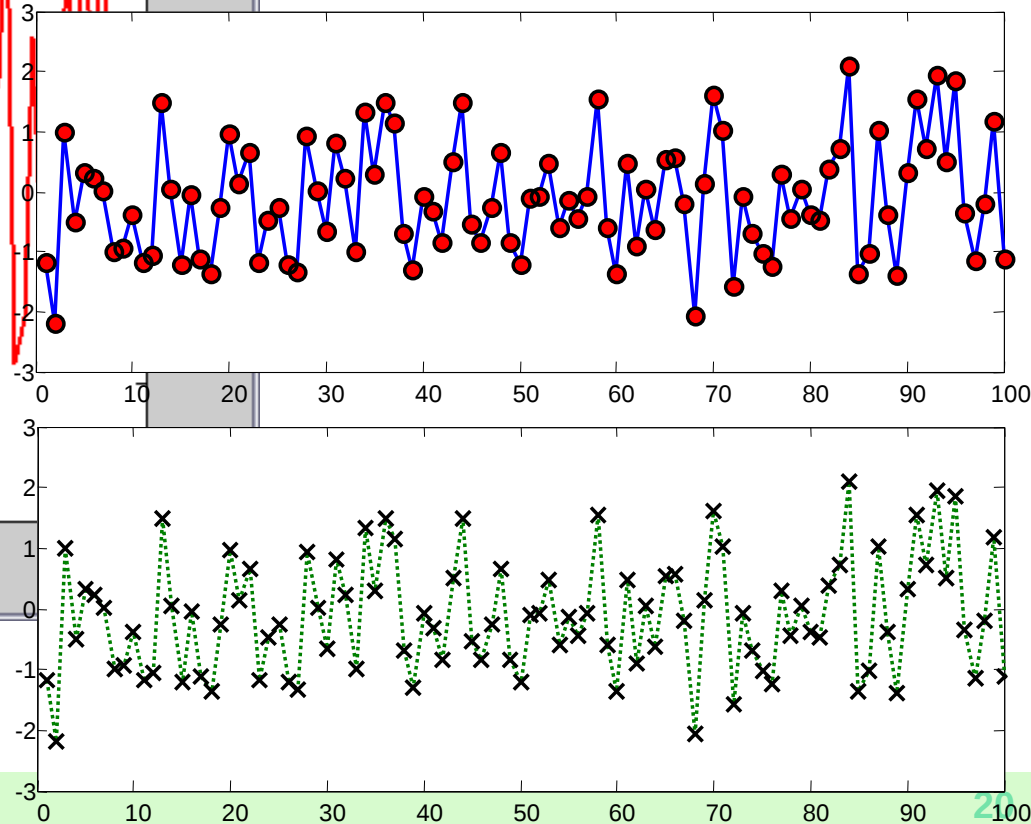
**C**

# Example (II)



← The **result** ...

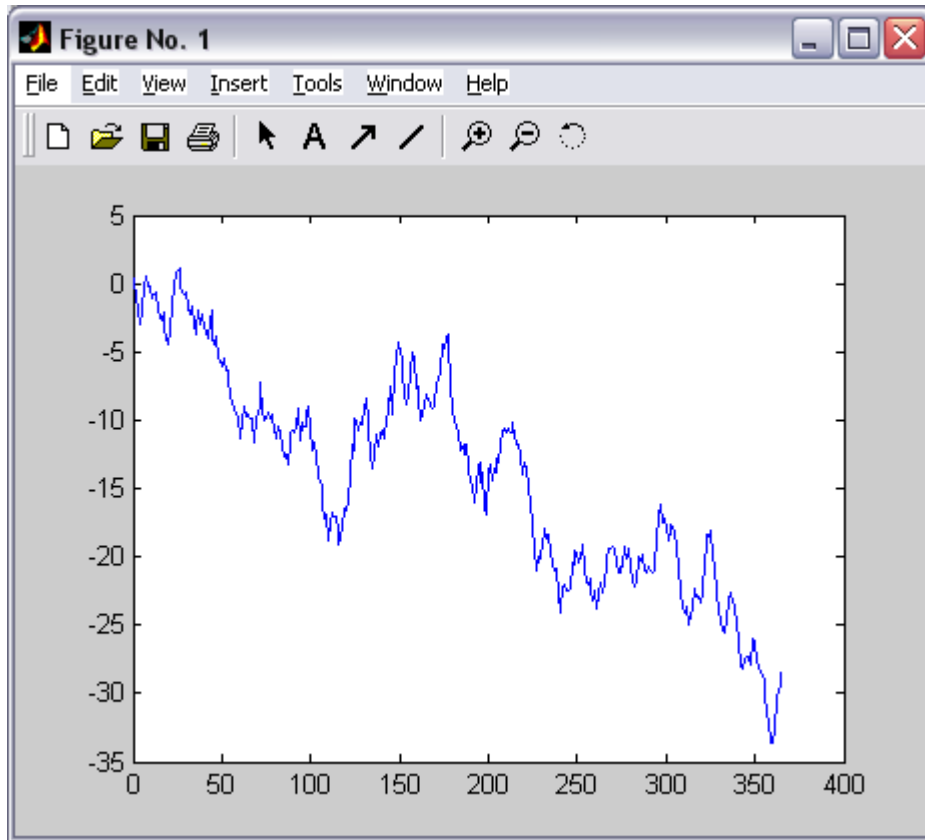
Other Styles:



# Changing figure properties with code (I)

- GUI's are easy, but sooner or later we realize that coding is faster

```
>> a = cumsum(randn(365,1)); % random walk of 365 values
```



If this represents a year's worth of measurements of an imaginary quantity, we will change:

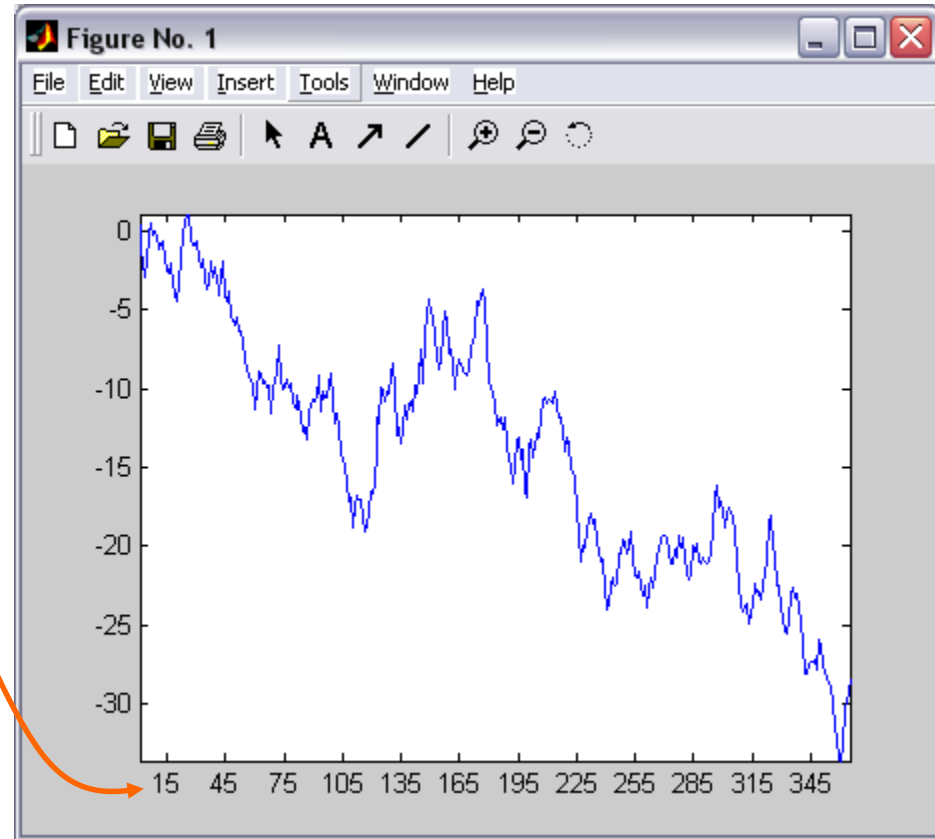
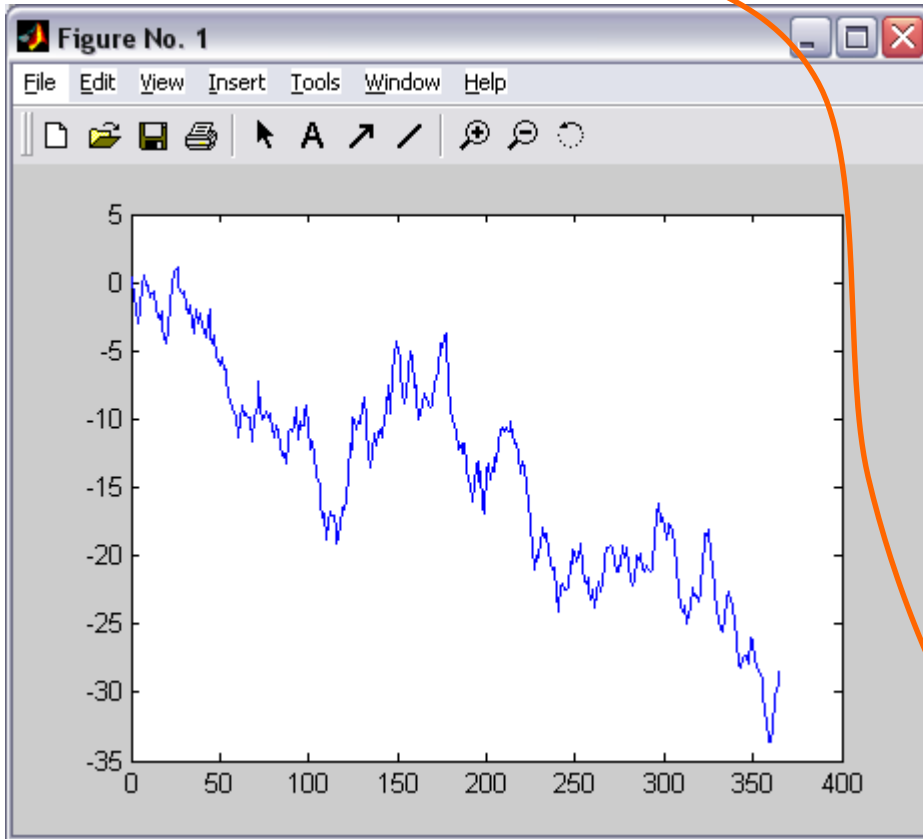
- x-axis annotation to months
- Axis labels
- Put title in the figure
- Include some greek letters in the title *just for fun*

# Changing figure properties with code (II)

- Axis annotation to months

```
>> axis tight; % irrelevant but useful...  
>> xx = [15:30:365];  
>> set(gca, 'xtick',xx)
```

The **result** ...

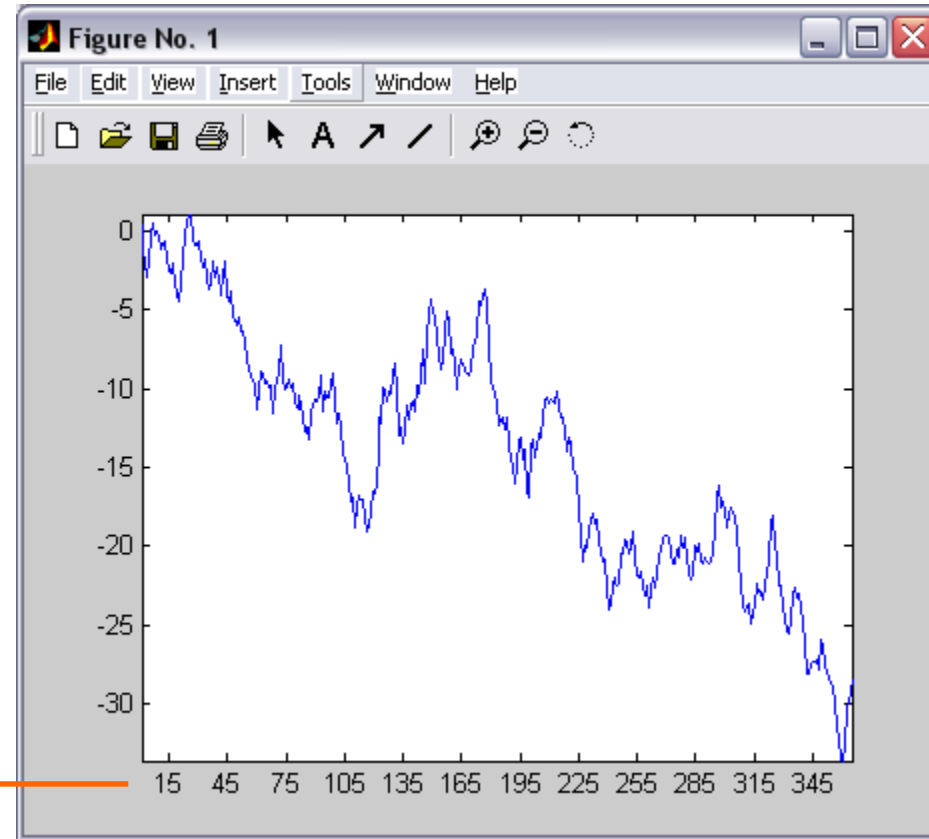
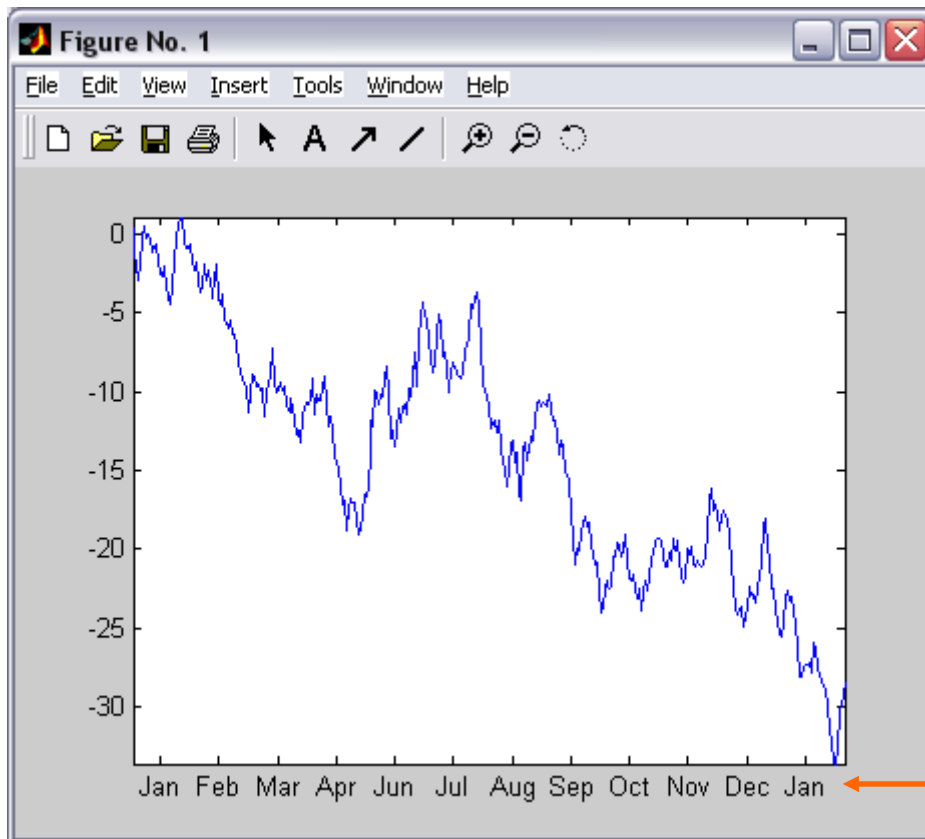


# Changing properties of figures with code (III)

- Axis annotation to months

The **result** ...

```
>> set(gca,'xticklabel',['Jan'; ...  
                        'Feb'; 'Mar'])
```



# Changing properties of figures with code (IV)

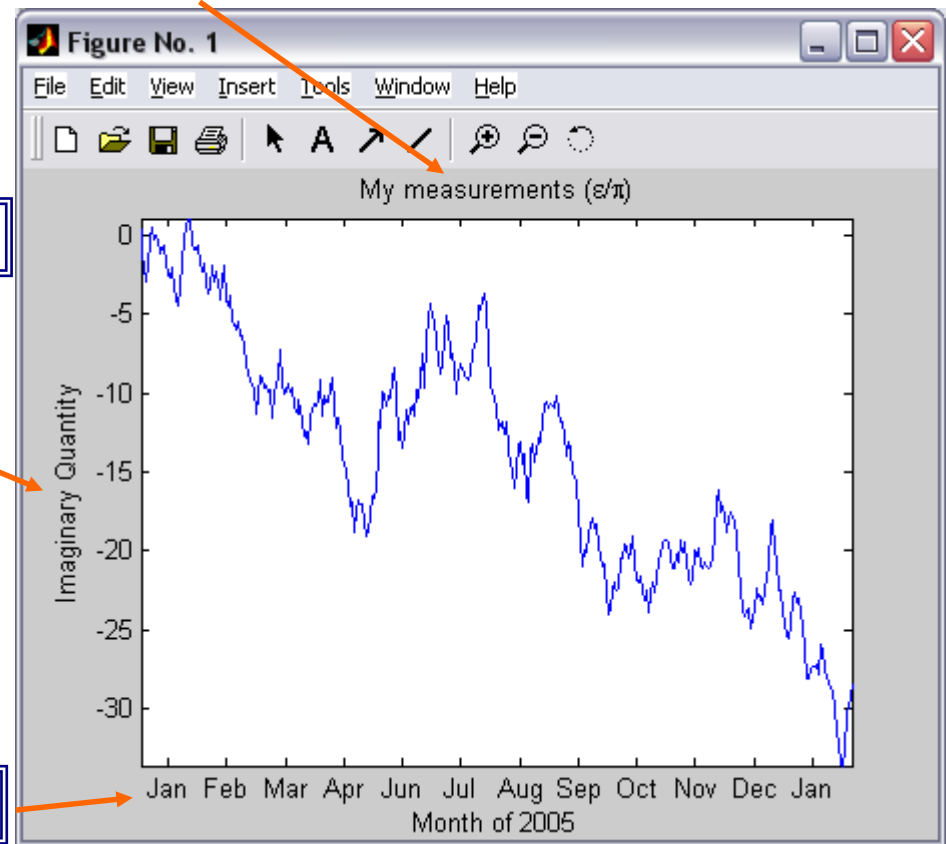
- Axis labels and title

```
>> title('My measurements ( $\epsilon/\pi$ )')
```

Other latex examples:  
 $\alpha$ ,  $\beta$ ,  $e^{-\alpha}$  etc

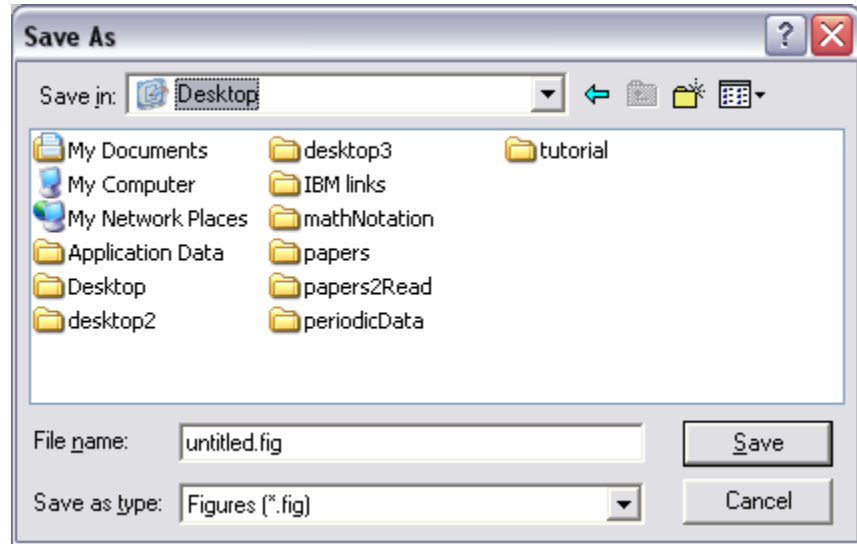
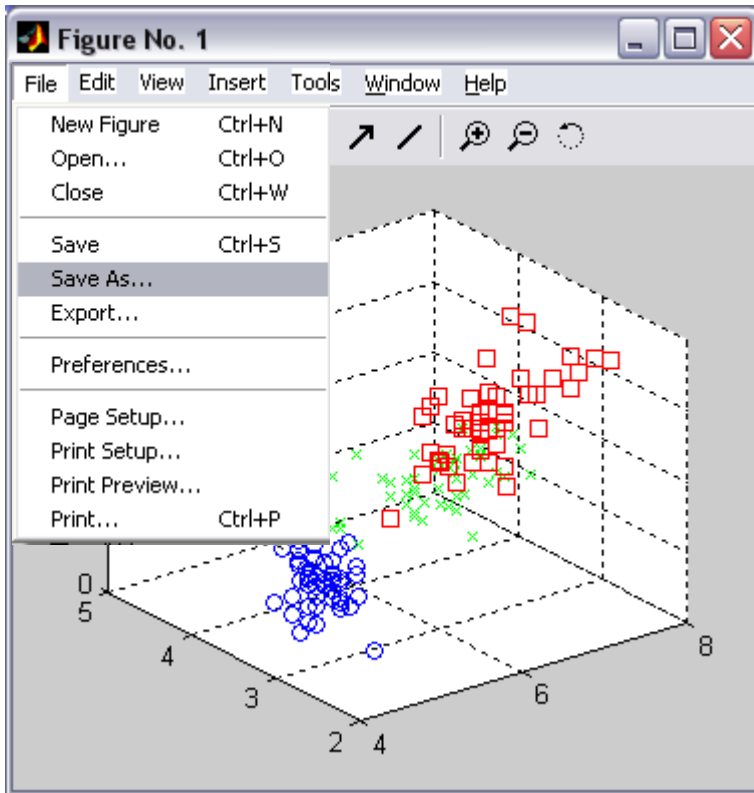
```
>> ylabel('Imaginary Quantity')
```

```
>> xlabel('Month of 2005')
```



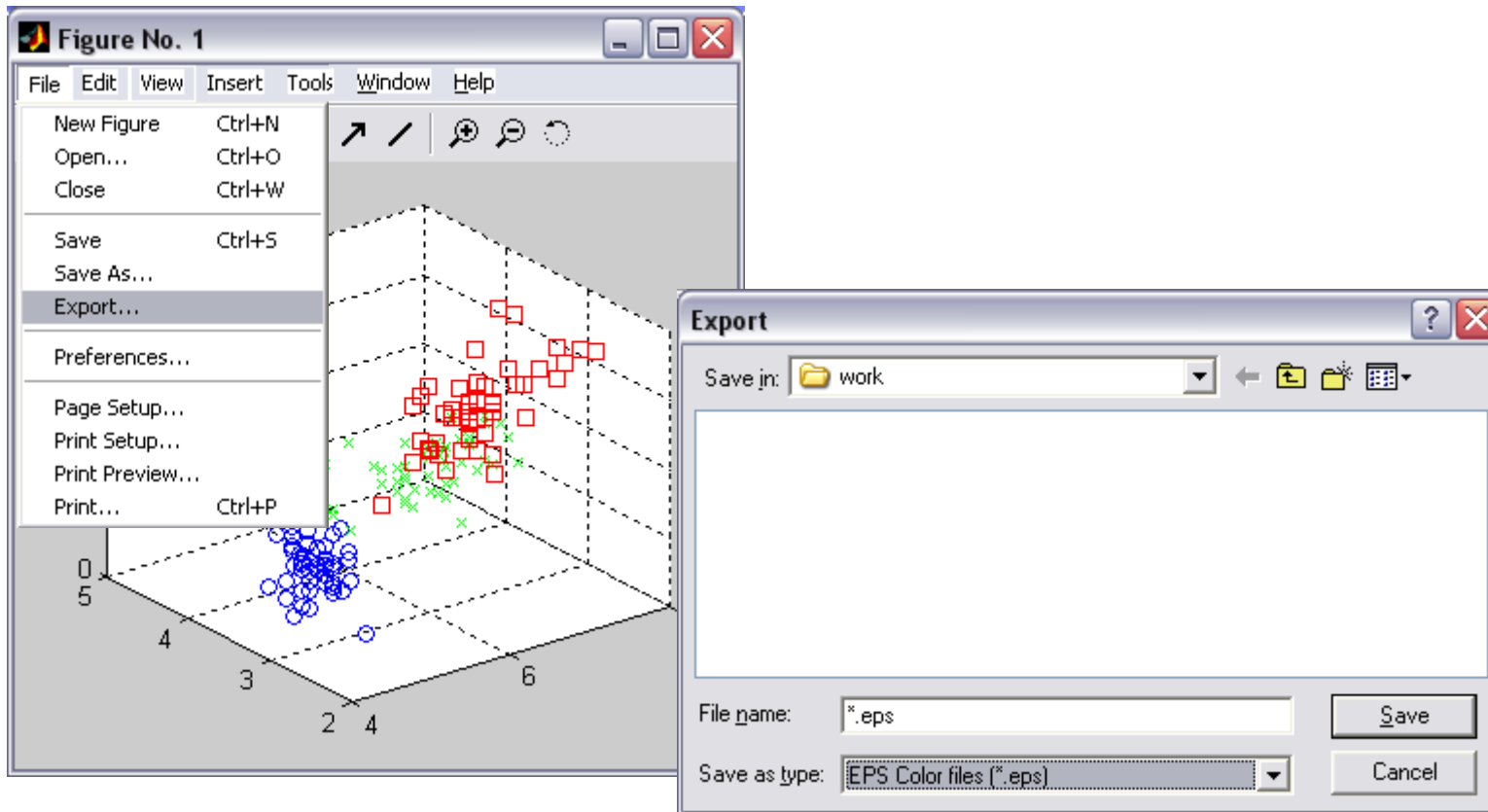
# How to save figures

- Matlab allows to save the figures (.fig) for later processing



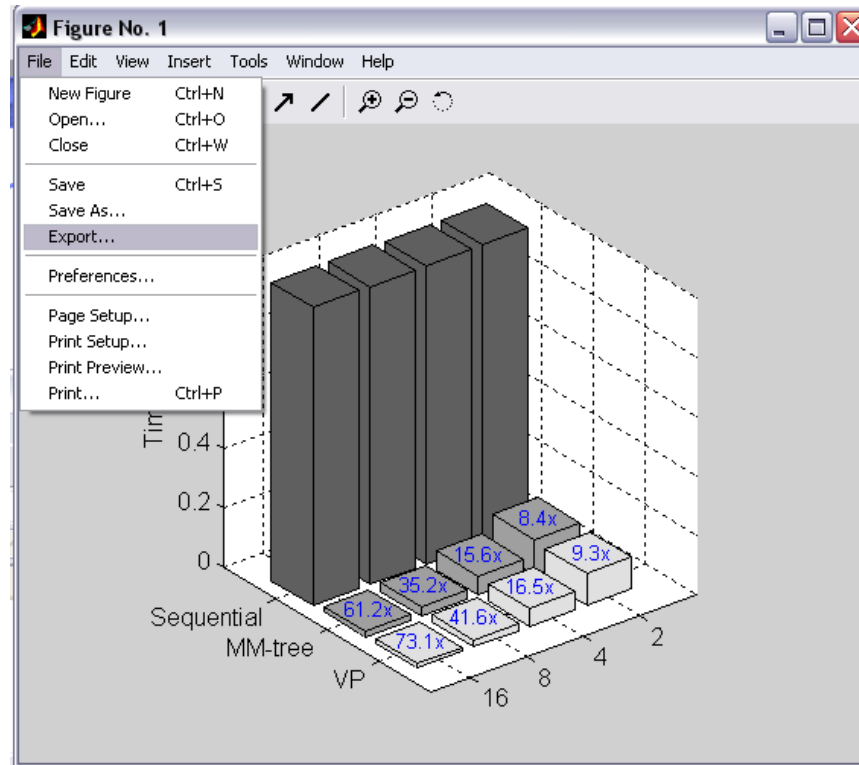
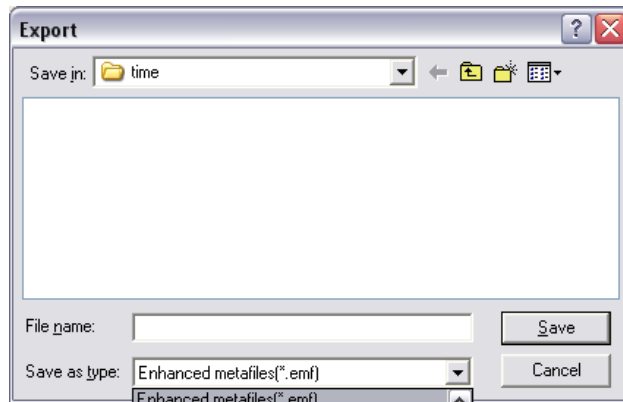
**.fig can be later  
opened through  
Matlab**

# How to export figures



**Export to:  
emf, eps, jpg, etc**

# You can also achieve the same result with Matlab code



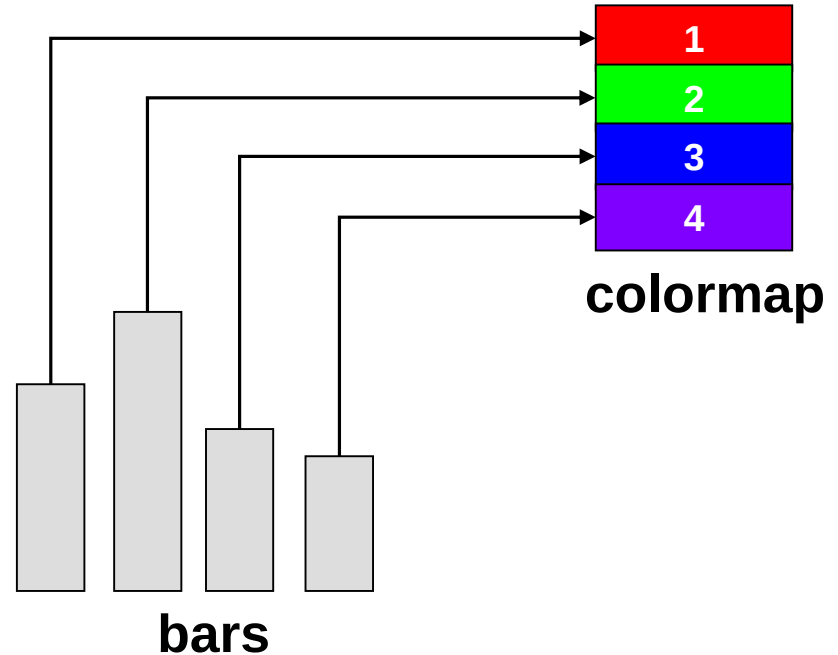
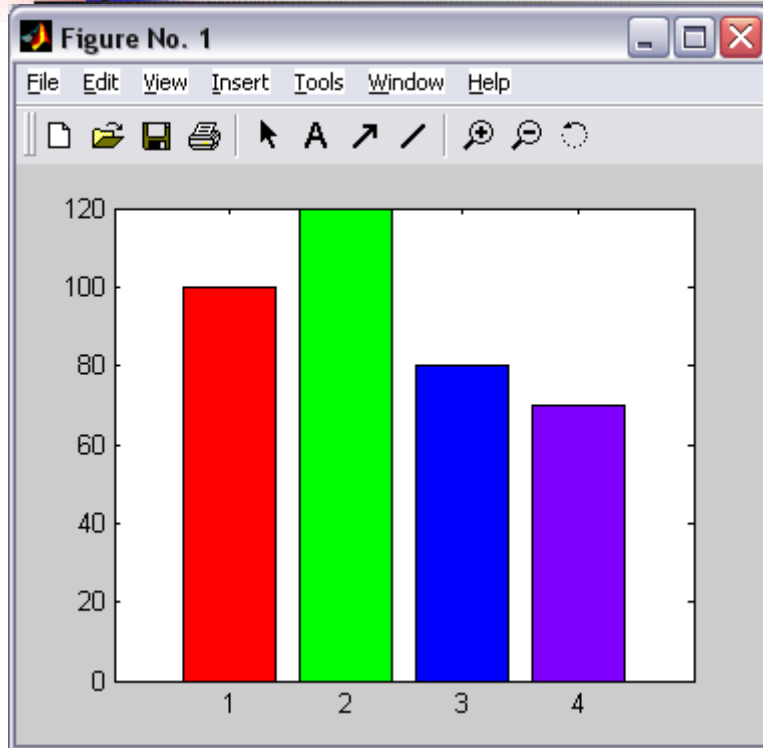
- **Matlab code:**

```
% extract to color eps
```

```
print -depsc myImage.eps; % from command-line
```

```
print(gcf, '-depsc', 'myImage') % using variable as name
```

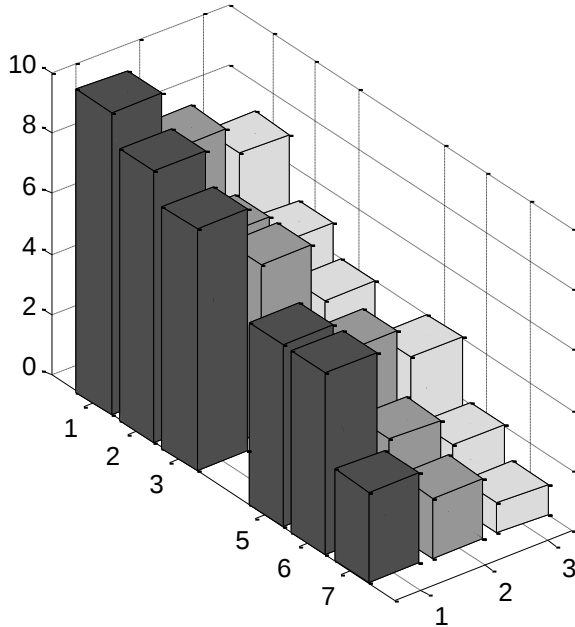
# Visualizing data – 2D bars



```
time = [100 120 80 70]; % our data
h = bar(time); % get handle
cmap = [1 0 0; 0 1 0; 0 0 1; .5 0 1]; % colors
colormap(cmap); % create colormap

cdata = [1 2 3 4]; % assign colors
set(h, 'CDataMapping', 'direct', 'CData', cdata);
```

# Visualizing data – 3D bars



data

|    |   |   |
|----|---|---|
| 10 | 8 | 7 |
| 9  | 6 | 5 |
| 8  | 6 | 4 |
| 6  | 5 | 4 |
| 6  | 3 | 2 |
| 3  | 2 | 1 |

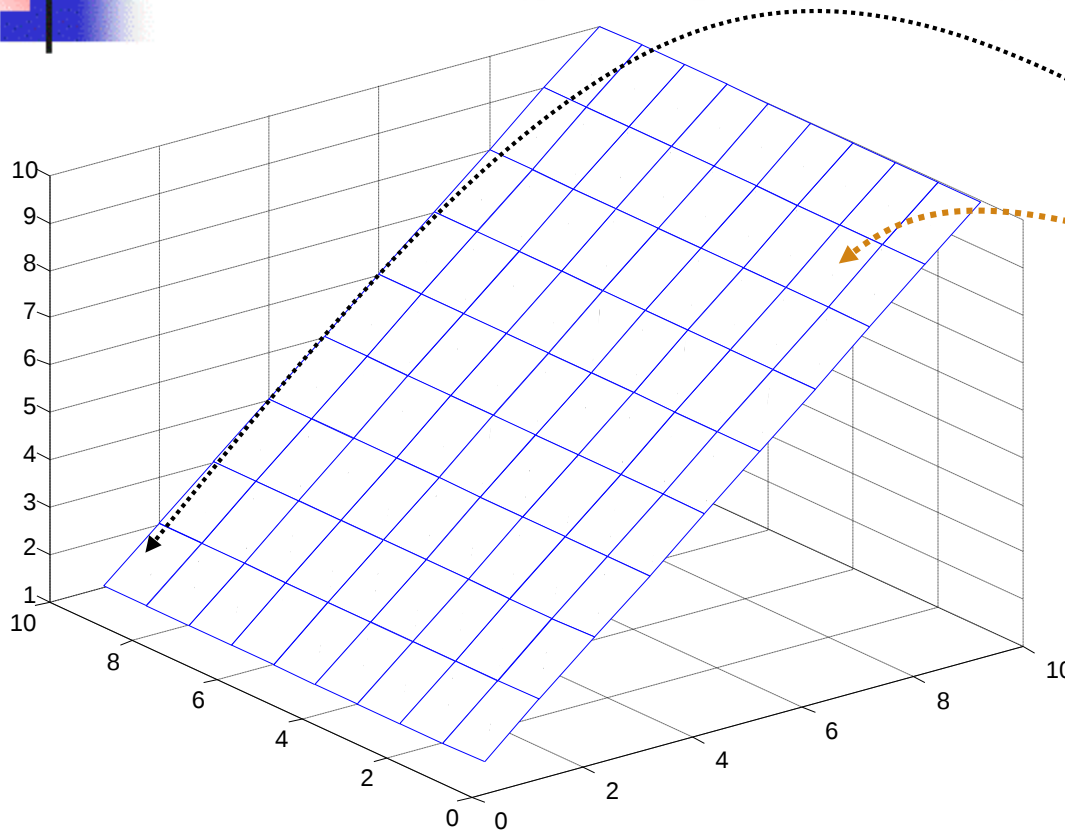
colormap

|    |        |        |        |
|----|--------|--------|--------|
| 64 | 0      | 0      | 0      |
|    | 0.0198 | 0.0124 | 0.0079 |
|    | 0.0397 | 0.0248 | 0.0158 |
|    | 0.0595 | 0.0372 | 0.0237 |
|    | 0.0794 | 0.0496 | 0.0316 |
|    | 0.0992 | 0.0620 | 0.0395 |
|    | ...    |        |        |
|    | 1.0000 | 0.7440 | 0.4738 |
|    | 1.0000 | 0.7564 | 0.4817 |
|    | 1.0000 | 0.7688 | 0.4896 |
|    | 1.0000 | 0.7812 | 0.4975 |
|    | 3      |        |        |

```
data = [ 10 8 7; 9 6 5; 8 6 4; 6 5 4; 6 3 2; 3 2 1];  
bar3([1 2 3 5 6 7], data);
```

```
c = colormap(gray); % get colors of colormap  
c = c(20:55,:); % get some colors  
colormap(c); % new colormap
```

# Visualizing data – Surface



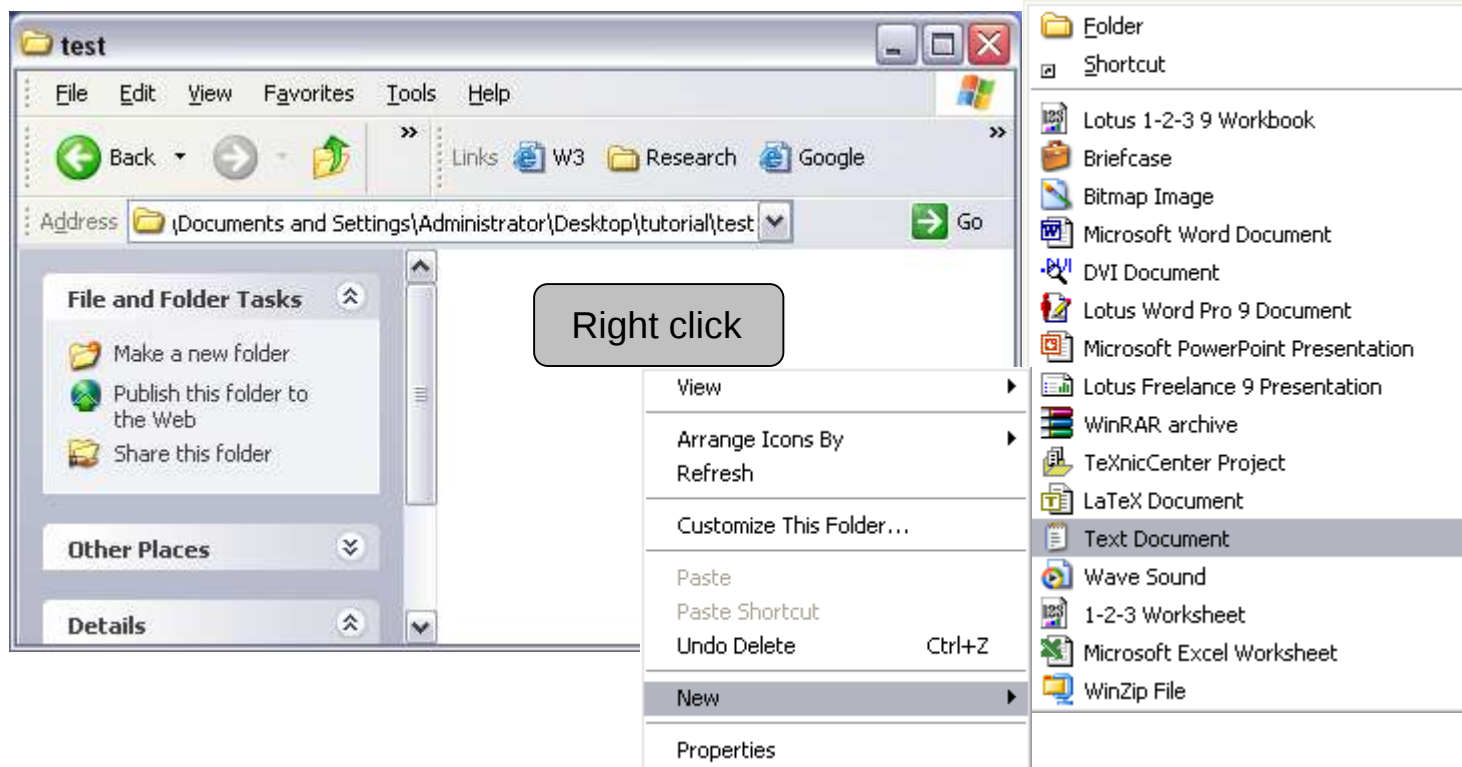
data

| 1 | 2 | 3 | ... | 10 |
|---|---|---|-----|----|
| 1 |   |   |     |    |
|   |   |   |     |    |
|   |   |   |     |    |
|   |   |   |     |    |
|   |   |   |     |    |
|   |   |   |     |    |
|   |   |   |     |    |
|   |   |   |     |    |
| 1 |   |   |     | 10 |

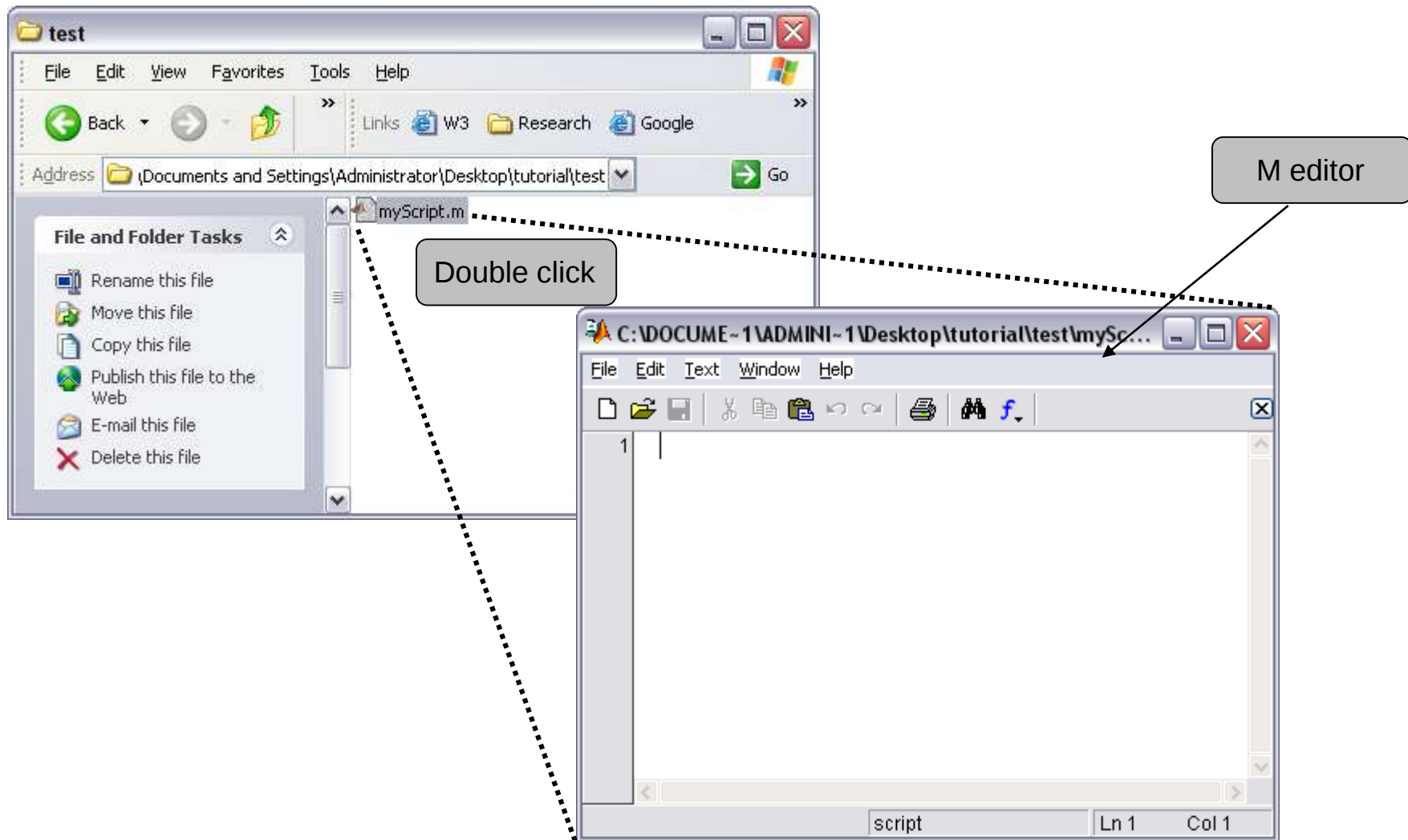
*The value at position  
x-y of the array  
indicates the height of  
the surface*

```
data = [1:10];  
data = repmat(data,10,1); % create data  
surface(data,'FaceColor',[1 1 1], 'Edgecolor', [0 0 1]); % plot data  
view(3); grid on; % change viewpoint and put axis lines
```

# How to create M files (I)



# How to create M files (II)



# How to create M files (III)

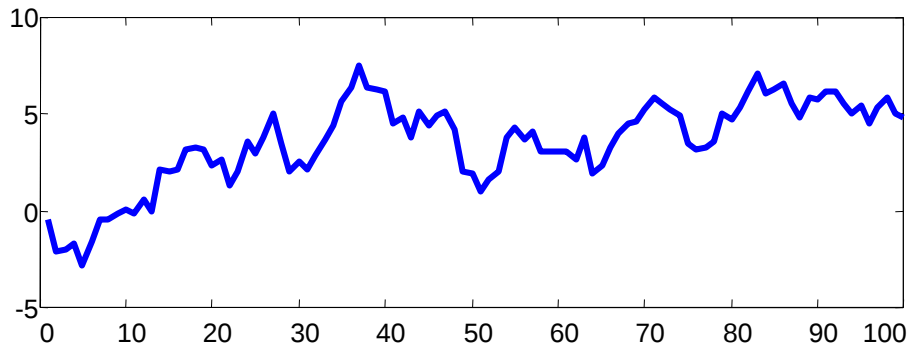
- The following script will create:
  - An array with 10 random walk vectors
  - Will save them under text files: 1.dat, ..., 10.dat

myScript.m

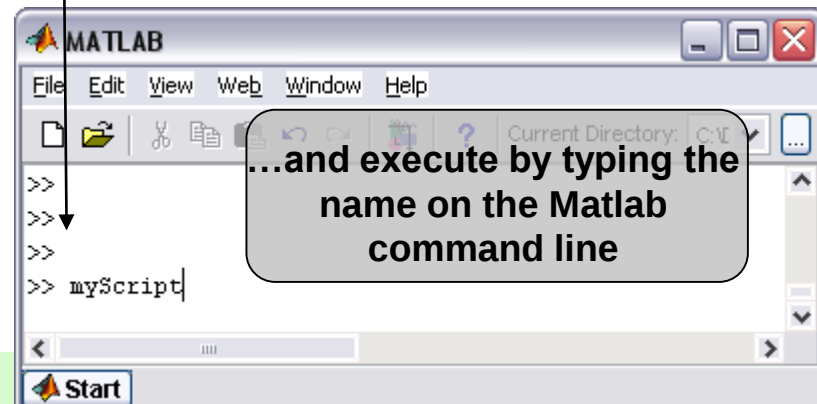
Sample Script

```
a = cumsum(randn(100,10)); % 10 random walk data of length 100
for i=1:size(a,2),          % number of columns
    data = a(:,i);
    fname = [num2str(i) '.dat']; % a string is a vector of characters!
    save(fname, 'data', '-ASCII'); % save each column in a text file
end
```

A random walk time-series



Write this in the  
M editor...



# Functions in M scripts

keyword   output argument   function name

input argument

```
function dataN = zNorm(data)
% ZNORM zNormalization of vector
% subtract mean and divide by std

if (nargin<1), % check parameters
    error('Not enough arguments');
end
data = data - mean(data); % subtract mean
data = data/std(data); % divide by std
dataN = data;
```

} Help Text  
(help *function\_name*)

} Function Body

```
function [a,b] = myFunc(data, x, y) % pass & return more arguments
```

# Cell arrays in matlab

- Cells that hold other Matlab arrays
  - Let's read the files of a directory

```
>> f = dir('*.*') % read file contents
```

```
f =
```

```
15x1 struct array with fields:
```

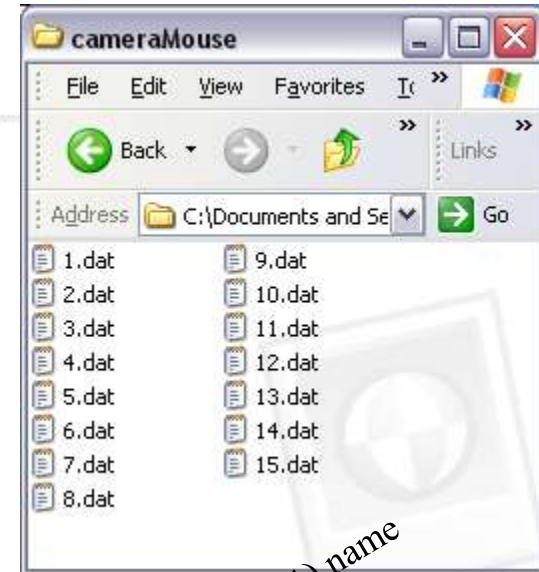
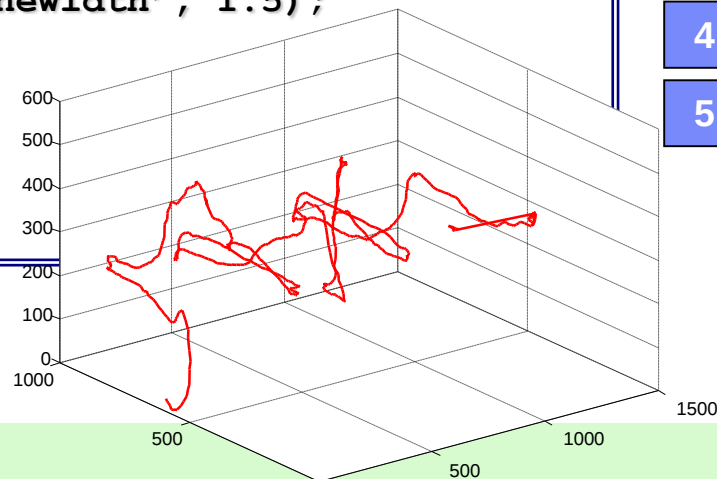
```
name
```

```
date
```

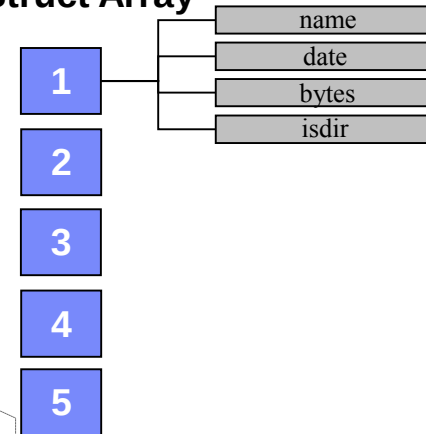
```
bytes
```

```
isdir
```

```
for i=1:length(f),  
    a{i} = load(f(i).name);  
    N = length(a{i});  
    plot3([1:N], a{i}(:,1), a{i}(:,2), ...  
          'r-', 'Linewidth', 1.5);  
    grid on;  
    pause;  
    cla;  
end
```



Struct Array



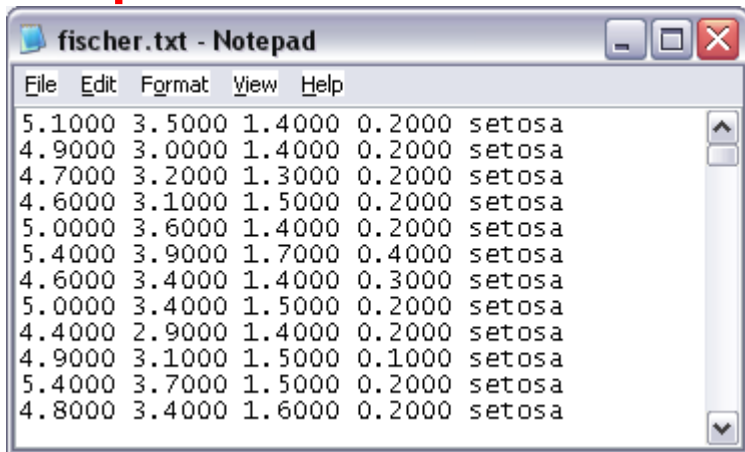
f(1).name

# Reading and writing files

- Load/Save are faster than C style I/O operations
  - But fscanf, fprintf can be useful for file formatting or reading non-Matlab files

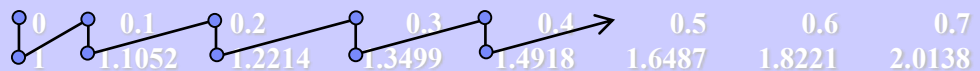
```
fid = fopen('fischer.txt', 'wt');  
  
for i=1:length(species),  
    fprintf(fid, '%6.4f %6.4f %6.4f %6.4f %s\n', meas(i,:), species{i});  
end  
fclose(fid);
```

## Output file:



- Elements are accessed column-wise (again...)

```
x = 0:.1:1; y = [x; exp(x)];  
fid = fopen('exp.txt', 'w');  
fprintf(fid, '%6.2f %12.8f\n', y);  
fclose(fid);
```





# Flow, control, loops

---

- if (else/elseif) , switch
  - Check logical conditions
- while
  - Execute statements infinite number of times
- for
  - Execute statements a fixed number of times
- break, continue
- return
  - Return execution to the invoking function

# Advantages of vectorialization

```
clear all;  
tic;  
for i=1:50000  
    a(i) = sin(i);  
end  
toc
```

elapsed\_time =  
5.0070

```
clear all;  
a = zeros(1,50000);  
tic;  
for i=1:50000  
    a(i) = sin(i);  
end  
toc
```

elapsed\_time =  
0.1400

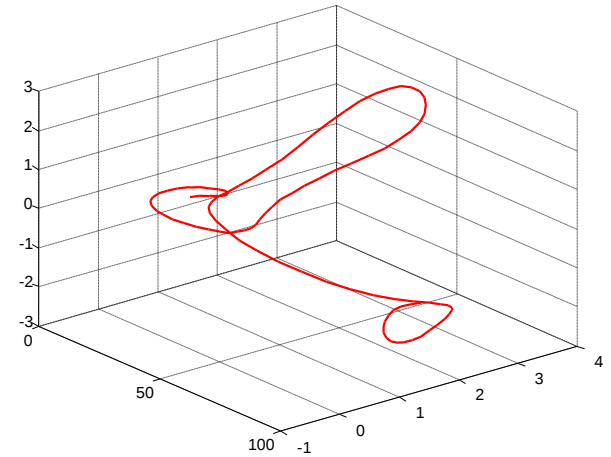
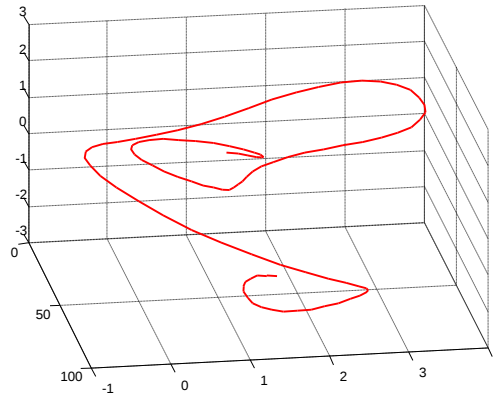
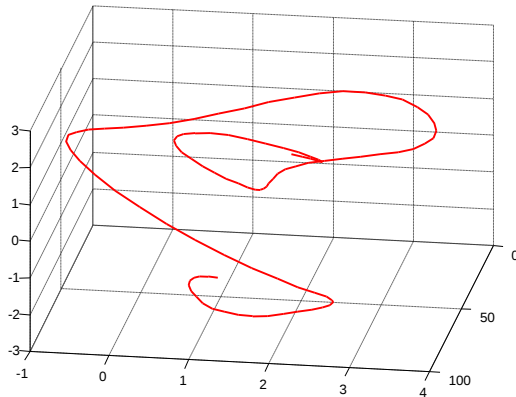
```
clear all;  
tic;  
i = [1:50000];  
a = sin(i);  
toc;
```

elapsed\_time =  
0.0200

- **Pre-allocate arrays that store output results**
  - No need for Matlab to resize everytime
- **Functions are faster than scripts**
  - Compiled into pseudo-code
- **Load/Save faster than Matlab I/O functions**
- **After v. 6.5 of Matlab there is for-loop vectorization (interpreter)**
- **Vectorizations help, but not so obvious how to achieve many times**

# Advanced Features – Making Animations

- Create animation by changing the camera viewpoint



```
azimuth = [50:100 99:-1:50]; % azimuth range of values
for k = 1:length(azimuth),
    plot3(1:length(a), a(:,1), a(:,2), 'r', 'Linewidth',2);
    grid on;
    view(azimuth(k),30); % change new
    M(k) = getframe; % save the frame
end

movie(M,20); % play movie 20 times
```



# Matlab Toolboxes

---

There are many specialized toolboxes from Mathworks  
Image Processing, Statistics, Bio-Informatics, etc

There are many equivalent *free* toolboxes too:

SVM toolbox

<http://theoal.sys.uea.ac.uk/~gcc/svm/toolbox/>

Wavelets

<http://www.math.rutgers.edu/~ojanen/wavekit/>

Speech Processing

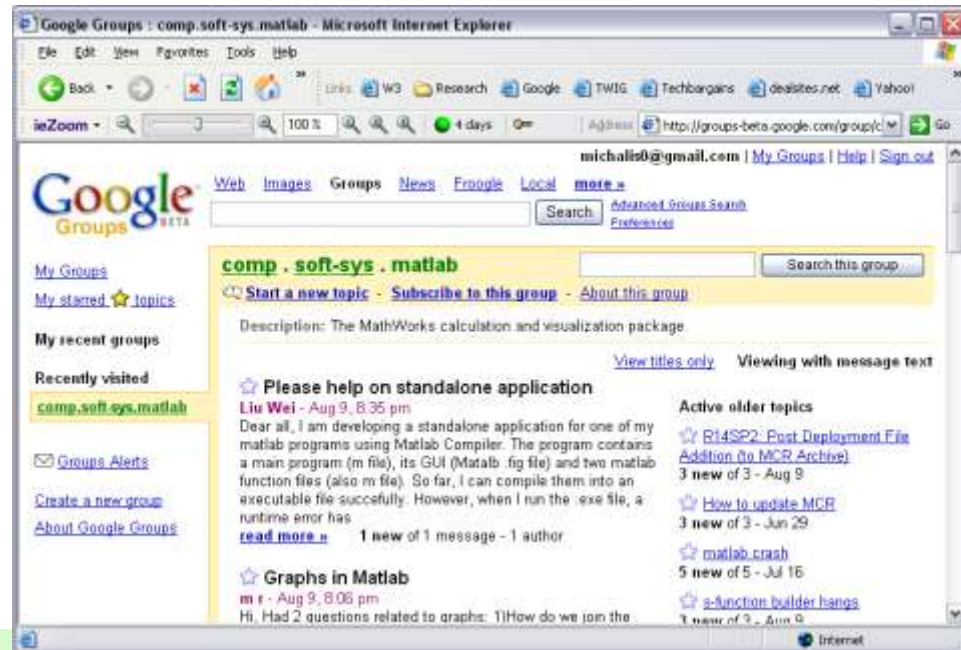
<http://www.ee.ic.ac.uk/hp/staff/dmb/voicebox/voicebox.html>

Bayesian Networks

<http://www.cs.ubc.ca/~murphyk/Software/BNT/bnt.html>

# Helpers

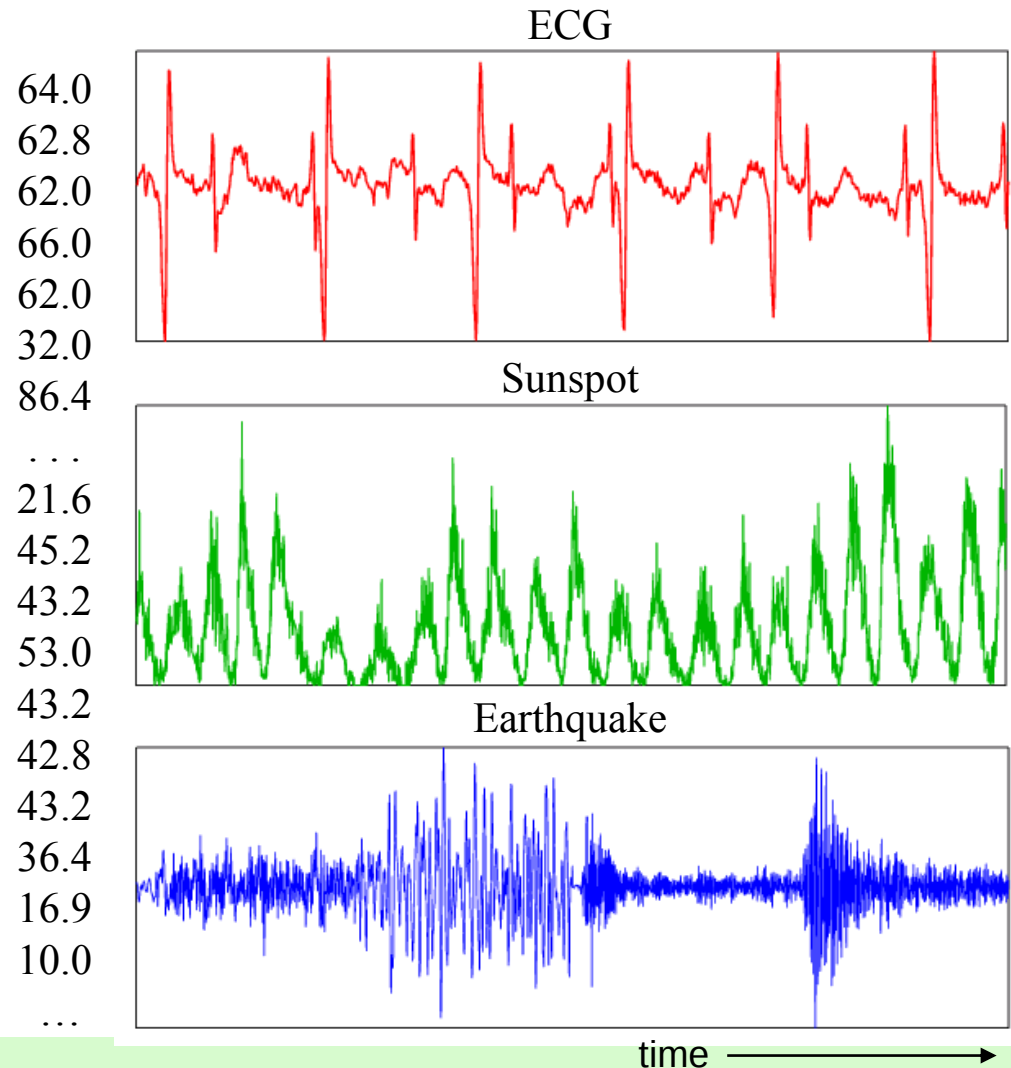
- **help [command] (on the command line)**  
eg. `help fft`
- **Menu: help -> matlab help**
  - Excellent introduction on various topics
- **Matlab webinars**
  - [http://www.mathworks.com/company/events/archived\\_webinars.html?fp](http://www.mathworks.com/company/events/archived_webinars.html?fp)
- **Google groups**
  - [comp.soft-sys.matlab](http://comp.soft-sys.matlab)
  - You can find *\*anything\** here
  - Someone else had the same problem before you!



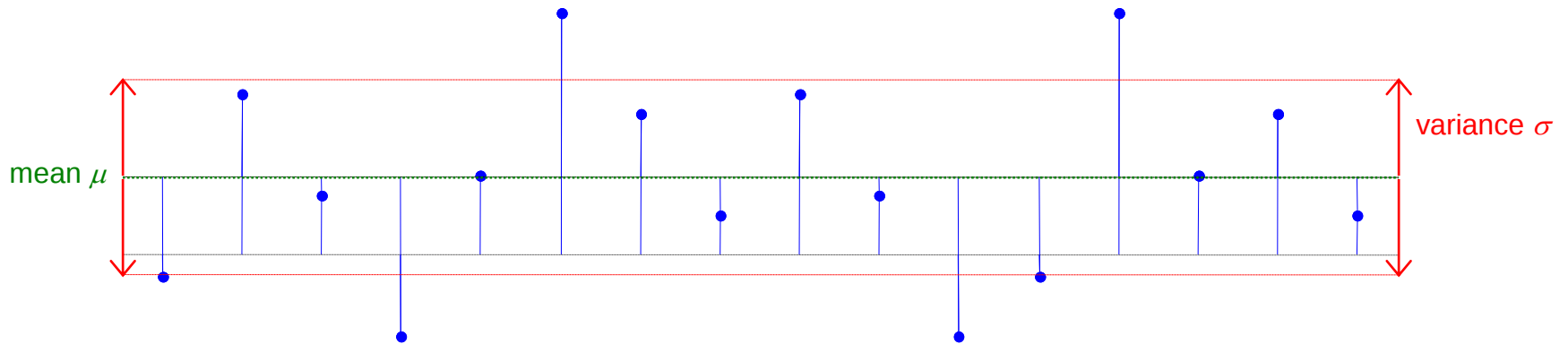
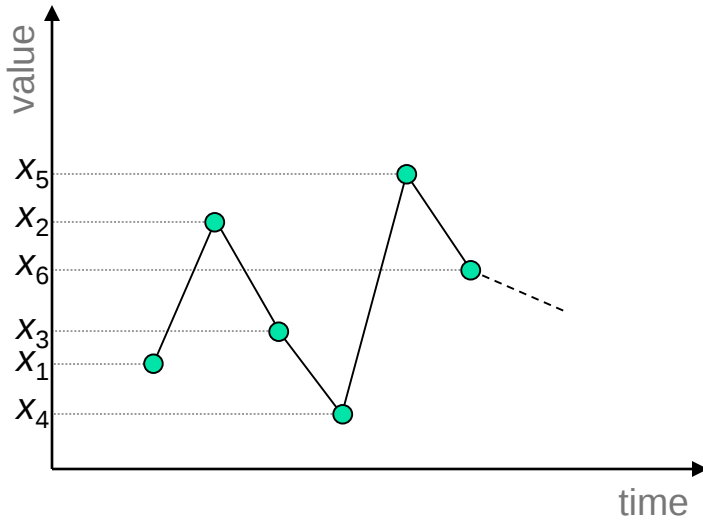
# Time series (I)

**Definition:** *A sequence of measurements over time*

- **Medicine**
- **Stock Market**
- **Meteorology**
- **Geology**
- **Astronomy**
- **Chemistry**
- **Biometrics**
- **Robotics**
- **Altimetry (SSH, SLA)**



# Time series (II)





# Normalization

---

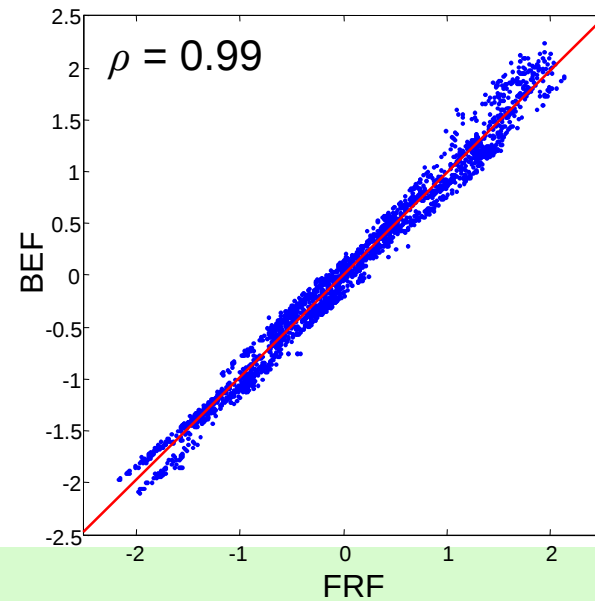
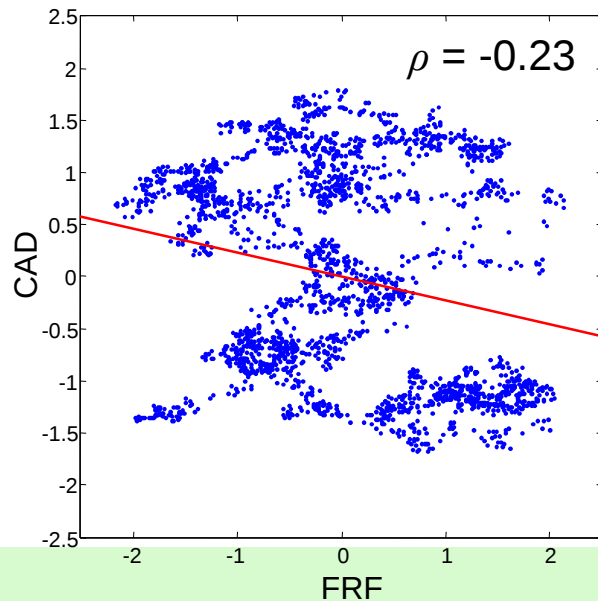
- Intuitively, the notion of “shape” is *generally* independent of
  - Average level (mean)
  - Magnitude (variance)
- Unless otherwise specified, we normalize to zero mean and unit variance

# Correlation and similarity

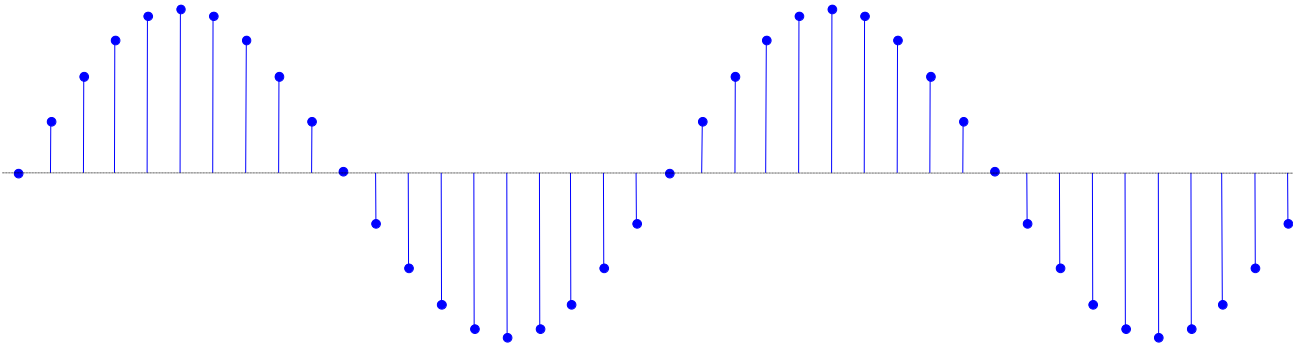
$$y_t = \alpha x_t + \epsilon_t, \quad \text{for } 1 \leq t \leq N$$

$\alpha = \rho_{x,y}$  and

$$\sum_t \epsilon_t^2 / N = 1 - \rho_{x,y}^2$$



# Fourier transform



- One cycle every 20 time units (period)



## Example (I)

---

- Let's write a script to generate a sine function 2048 points long.
- Generate exactly 64 full cycles over this interval.
- Plot the results and add labels to the axes.

$T_0$



# Result

---

```
% Create a sine function 2048 points long...
```

```
%
```

```
figure(1)
```

```
nx=2048;
```

```
% 64 Full cycles
```

```
nc=2/2048;
```

```
%nc=64/2048;
```

```
x=0:nx-1;
```

```
%
```

```
% now make the function and plot it.
```

```
%
```

```
y=sin(x*pi*nc);
```

```
plot(x,y)
```

- xlabel('x')

- ylabel('y')

$T_0$

# Example interpolation

```
x = 0:.6:pi;  
y = sin(x);  
xi = 0:.1:pi;
```

figure

```
yi = interp1(x,y,xi,'cubic');
```

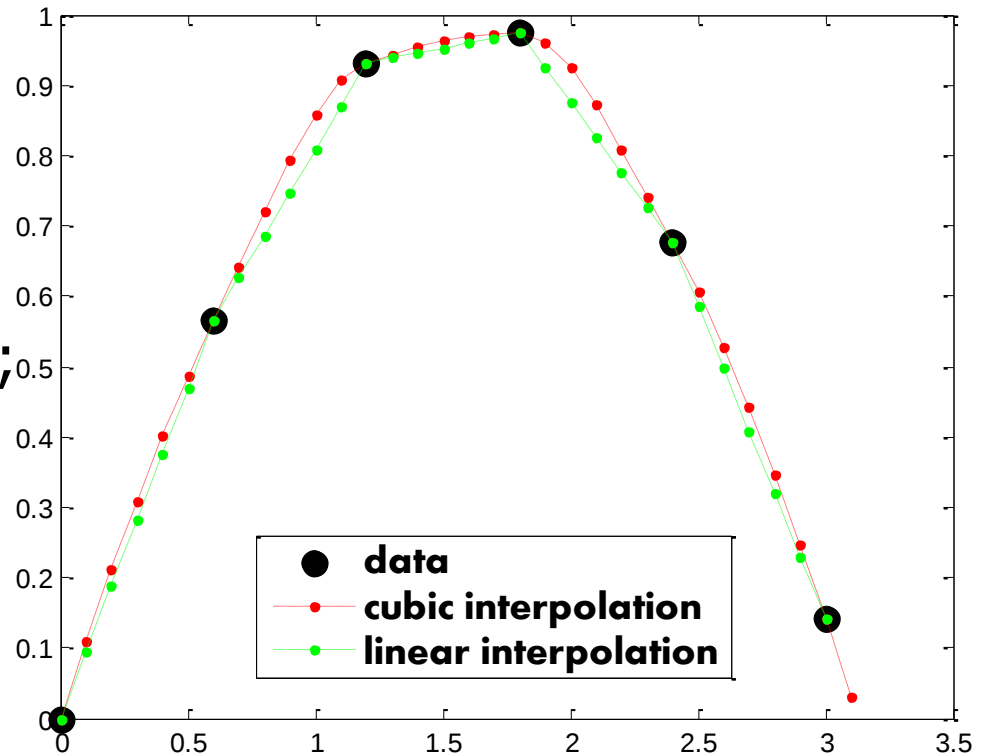
```
yj = interp1(x,y,xi,'linear');
```

```
plot(x,y,'ko')
```

hold on

```
plot(xi,yi,'r:')
```

```
plot(xi,yj,'g.:')
```

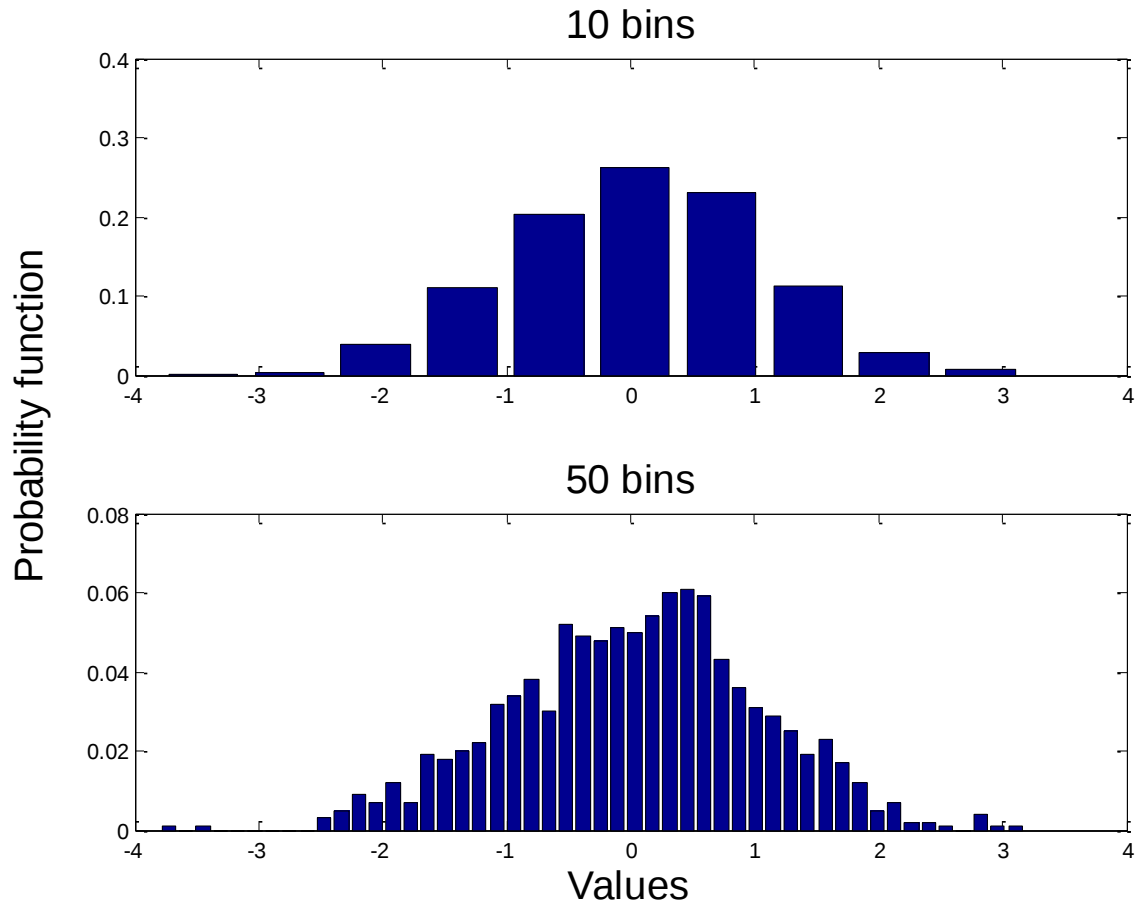


# Histograms

```
X = randn(1,1000);  
[C, N] = hist(X, 50);  
bar(N,C/sum(C))
```

*(N = location of bins,  
C = counts in each  
location)*

```
[C, N] = hist(X, 10);  
bar(N,C/sum(C))
```



# Vectorizing code

You might from time to time be tempted to create a matrix by defining each element one-by-one in a for loop or something like that. That will work but using

Consider two ways to create a 10,000 x 1 vector  
[1, 4, 9, 16,...,10000<sup>2</sup>]

```
tic
a=zeros(1,10000);
for i=1:10000
    a(i)=i^2;
end
toc
```

Elapsed time is 0.000282 seconds.

```
tic
a=[1:10000].^2;
toc
```

Elapsed time is 0.000063 seconds.

The code on the right is said to be *vectorized*<sup>T<sub>0</sub></sup>. It's usually a good idea to try to vectorize your code. Just don't go crazy with it.

# Geo-referencing in matlab

```
% Extract and display a subset of full resolution data for the state of
% Massachusetts.
% Read the stateline polygon boundary and calculate boundary limits.
Massachusetts = shaperead('usastatehi', 'UseGeoCoords', true, ...
'Selector',{@(name) strcmpi(name,'Massachusetts'), 'Name'});
latlim = [min(Massachusetts.Lat(:)) max(Massachusetts.Lat(:))];
lonlim = [min(Massachusetts.Lon(:)) max(Massachusetts.Lon(:))];

% Read the gtopo30 data at full resolution.
[Z,refvec] = gtopo30('W100N90',1,latlim,lonlim);
% Display the data grid and
% overlay the stateline boundary.
figure
usamap('Massachusetts');
geoshow(Z, refvec, 'DisplayType', 'surface')
geoshow([Massachusetts.Lat], ...
        [Massachusetts.Lon],'Color','m')
demcmap(Z)
```

